

Propositional Games with Explicit Strategies

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13th Workshop on Logic, Language, Information, and Computation

Overview

1 LP: Artemov's Logic of Proofs

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- 2 Two games: Nim and Verification

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- 3 About strategies
 - LP: A logic of explicit strategies
 - Application: LP Strategies for Nim

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LP: Artemov's Logic of Proofs

Basic ideas

Extend propositional logic with formula-labeling terms.

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Internalization.

Each theorem F has a term t such that $t:F$ is a theorem.

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- Functions: $+^{(2)}$, $\cdot^{(2)}$, $!^{(1)}$
- Variables: x_1, x_2, x_3, \dots
- Constants: c_1, c_2, c_3, \dots

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Extend the language of propositional logic, CL.

- Functions: $+(2)$, $.(2)$, $!(1)$
- Variables: x_1, x_2, x_3, \dots
- Constants: c_1, c_2, c_3, \dots
- *Terms* built up from constants and variables using functions.
- *Formulas* are those of CL in addition to $t:F$.

LP: Artemov's Logic of Proofs

Axioms and rules

- *Classical propositional logic, CL*
 - C. Finite collection of axiom schemas
 - RC. Modus ponens: infer B from $A \supset B$ and A
- *Evidence management*
 - LP1. $u:(A \supset B) \supset (v:A \supset (u \cdot v):B)$
 - LP2. $u:A \supset !u:(u:A)$
 - LP3. $u:A \vee v:A \supset (u + v):A$
 - LP4. $u:A \supset A$
 - RLP. Constant necessitation: infer $c:A$ from constant c and axiom A

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Internalization Theorem.

If F is an LP theorem, there is a variable-free term t such that $t:F$ is also an LP theorem.

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- 2 Two games: Nim and Verification
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The game of Nim

A basic version of Nim

- Given three piles of sticks: (a, b, c) .

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 - ▶ Discard removed sticks, which are then no longer in play.
- Winner: person to pick up the last stick (so that none remain in any pile).

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(the Ehrenfeucht-Fraïssé-Hintikka subformula-choosing game)

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True moves first.

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True wins iff player-to-move's name matches the truth of p in M .

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Player-to-move either chooses B or else chooses C ; game continues on chosen subformula with same player-to-move.

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 - ▶ Case: A is $B \vee C$.
Player-to-move either chooses B or else chooses C ; game continues on chosen subformula with same player-to-move.
 - ▶ Case A is $\neg B$.
Player-to-move changes to other player; game continues on B with this new player to move.

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Definition

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Theorem

Tarskian validity agrees with Verification validity.

Embedding Nim into Verification

Associate a propositional formula to each Nim instance.

(Idea: Copy the game tree of the Nim instance.)

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 - ▶ Example: $(4, 5, 1) \xrightarrow{1} (2, 5, 1)$

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- For a, b, c not all zero,

$$(a, b, c)^T := \bigvee_{(a,b,c) \xrightarrow{1} (a',b',c')} \neg(a', b', c')^F ,$$

and similarly for $(a, b, c)^F$, though with T superscripts on RHS.

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True has a winning strategy in Verification on $(a, b, c)^T$ iff
1st player has a winning strategy in Nim on (a, b, c) .

Embedding Nim into Verification

An example

Example. Nim game $(1, 1, 1)$.

Embedding Nim into Verification

An example

Nim

Verification

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1st on $(1, 1, 1)$.	True on $(1, 1, 1)^T$.

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(1st waits.)	True on $\neg(0, 1, 1)^F$.		

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2nd on (0, 1, 1).	False on $(0, 1, 1)^F$.

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About strategies

What are they?

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Strategies.

A *strategy* in the Verification game on A is a function on the parse tree of A taking each non-leaf to a child.

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A *strategy* in the Verification game on A is a function on the parse tree of A taking each non-leaf to a child.

Winning strategies.

A *winning strategy* is a strategy that guarantees a player a win no matter the moves of the other player.

About strategies

Some slogans

- *Avoid the opponent's winning positions.*

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In $(1, 2, 0)$, 1st player ought to avoid $(1, 0, 0)$.

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Surrender. A game extension.

On a turn, players may:

- ▶ Surrender or
- ▶ Make a legal move.

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Strategies (again).

A *strategy* in Verification on A is a function on the parse tree of A taking each non-leaf either to a child or to a unique surrender value.

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Some slogans

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Note: Verification on $\neg A$.

Player-to-play may

- ▶ Continue to play, waiting for the other player's response on A , or
- ▶ Surrender.

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In $(1, 2, 0)$, the 1st player ought to choose his first move wisely.

About strategies

Making semi-formal sense of the slogans

Let $t:A$ mean “ t is a strategy on A .”

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 - ▶ Then $u:B$ and u is winning on B .

Strategy $u \cdot v$: “if $u:(\neg A \vee B)$ and $v:A$, then follow u on B .”

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Making semi-formal sense of the slogans

- *Avoid the opponent's winning positions.*

Strategy $u \cdot v$: “if $u : (\neg A \vee B)$ and $v : A$, then follow u on B .”

- *Surrender if all is lost, otherwise fight.*
 - ▶ If $u : A$ and u is a winning strategy, then one ought to follow u on A .
Otherwise, if there's no other choice, one ought to give up.

About strategies

Making semi-formal sense of the slogans

- *Avoid the opponent's winning positions.*

Strategy $u \cdot v$: “if $u: (\neg A \vee B)$ and $v: A$, then follow u on B .”

- *Surrender if all is lost, otherwise fight.*
 - ▶ If $u: A$ and u is a winning strategy, then one ought to follow u on A . Otherwise, if there's no other choice, one ought to give up.

Strategy $!u$: “give up if u does not win on A , otherwise continue by following u on A .”

About strategies

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- ▶ Subformula B .

Player-to-move retains turn on B .

A logic of explicit strategies

Extending Verification to LP

LP Verification: Rule on $u:A$.

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Correctness of LP Verification

Theorem (Soundness)

True has a winning strategy on each LP theorem.

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Theorem (Completeness)

True has a winning strategy only on LP theorems.

Application: LP Strategies for Nim

Internalization example

1st has a winning strategy in Nim on $(1, 2) [= (1, 2, 0)]$.

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- 3'. $((c_2 \cdot c_1) \cdot c_1): \{\neg \perp \vee \neg \perp \supset \perp\}$
- 4'. $c_3: \{(\neg \perp \vee \neg \perp \supset \perp) \supset \neg(\neg \perp \vee \neg \perp)\}$
- 5'. $(c_3 \cdot ((c_2 \cdot c_1) \cdot c_1)): \neg(\neg \perp \vee \neg \perp)$
- 6'. $c_4: \{\neg(\neg \perp \vee \neg \perp) \supset ((\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \neg(\neg \perp \vee \neg \perp))\}$
- 7'. $(c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))): \{(\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \underbrace{\neg(\neg \perp \vee \neg \perp)}_{(1,1)^F}\}$

Application: LP Strategies for Nim

Internalization example

1st has a winning strategy in Nim on $(1, 2) [= (1, 2, 0)]$.

$$(1, 2)^T = \neg(0, 2)^F \vee \neg(1, 0)^F \vee \neg(1, 1)^F$$

- 1'. $c_1: (\neg \perp \supset \perp)$
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Application: LP Strategies for Nim

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Application: LP Strategies for Nim

Computing the explicit strategy

- $c_4: \{\neg(\neg\neg\perp \vee \neg\neg\perp) \supset ((\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \neg(\neg\neg\perp \vee \neg\neg\perp))\}$

Application: LP Strategies for Nim

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 c_4 : “right, right, continue, continue”

Application: LP Strategies for Nim

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- $c_4: \{ \neg(\neg r \perp \vee \neg r \perp) \supset ((\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \neg(\neg r \perp \vee \neg r \perp)) \}$
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Application: LP Strategies for Nim

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c_4 : “right, right, continue, continue”

... Win!

Application: LP Strategies for Nim

Computing the explicit strategy

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Application: LP Strategies for Nim

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- Want the strategy $c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$.

Strategy $u \cdot v$: “if $u:(A \supset B)$ and $v:A$, then follow u on B .”

Application: LP Strategies for Nim

Computing the explicit strategy

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$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

Nim

Verification

1st on (1, 2) [Pick ((0, 2), (1, 0)), or (1, 1).]	True on $(1, 2)^T$ $[(\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \neg(1, 1)^F]$

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

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Verification

Nim	Verification
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Application: LP Strategies for Nim

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(1st waits.)	True on $\neg(1, 1)^F$.

Application: LP Strategies for Nim

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(1st waits.)	True on $\neg(1, 1)^F$.
2nd on (1, 1). [Pick (0, 1) or (1, 0).]	False on $(1, 1)^F$. [[$\neg(0, 1)^T \vee \neg(1, 0)^T$]

Application: LP Strategies for Nim

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Application: LP Strategies for Nim

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2nd on (1, 1). [Pick (0, 1) or (1, 0).]	False on $(1, 1)^F$. [[$\neg(0, 1)^T \vee \neg(1, 0)^T$]
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Application: LP Strategies for Nim

Extracting the Nim strategy

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(1st waits.)	True on $\neg(1, 1)^F$.
2nd on (1, 1). [Pick (0, 1) or (1, 0).]	False on $(1, 1)^F$. [[$\neg(0, 1)^T \vee \neg(1, 0)^T$]
(2nd waits.)	False on $\neg(1, 0)^T$
1st on (1, 0). [Pick (0, 0).]	True on $(1, 0)^T$. [[$\neg(0, 0) = \neg\perp$]

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, **continue**”

Nim

Verification

1st on (1, 2) [Pick ((0, 2), (1, 0)), or (1, 1).]	True on $(1, 2)^T$ [[$\neg(0, 2)^F \vee \neg(1, 0)^F$] $\vee \neg(1, 1)^F$]
(1st waits.)	True on $\neg(1, 1)^F$.
2nd on (1, 1). [Pick (0, 1) or (1, 0).]	False on $(1, 1)^F$. [[$\neg(0, 1)^T \vee \neg(1, 0)^T$]
(2nd waits.)	False on $\neg(1, 0)^T$
1st on (1, 0). [Pick (0, 0).]	True on $(1, 0)^T$. [[$\neg(0, 0) = \neg\perp$]

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

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Verification

1st on $(1, 2)$ [Pick $((0, 2), (1, 0))$, or $(1, 1)$.]	True on $(1, 2)^T$ [[$\neg(0, 2)^F \vee \neg(1, 0)^F$] \vee $\neg(1, 1)^F$]
(1st waits.)	True on $\neg(1, 1)^F$.
2nd on $(1, 1)$. [Pick $(0, 1)$ or $(1, 0)$.]	False on $(1, 1)^F$. [$\neg(0, 1)^T \vee \neg(1, 0)^T$]
(2nd waits.)	False on $\neg(1, 0)^T$
1st on $(1, 0)$. [Pick $(0, 0)$.]	True on $(1, 0)^T$. [$\neg(0, 0) = \neg\perp$]
2nd on $(0, 0)$.	False on \perp .

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

Nim

Verification

1st on (1, 2) [Pick ((0, 2), (1, 0)), or (1, 1).]	True on $(1, 2)^T$ [$(\neg(0, 2)^F \vee \neg(1, 0)^F) \vee \neg(1, 1)^F$]
(1st waits.)	True on $\neg(1, 1)^F$.
2nd on (1, 1). [Pick (0, 1) or (1, 0).]	False on $(1, 1)^F$. [$\neg(0, 1)^T \vee \neg(1, 0)^T$]
(2nd waits.)	False on $\neg(1, 0)^T$
1st on (1, 0). [Pick (0, 0).]	True on $(1, 0)^T$. [$\neg(0, 0) = \neg\perp$]
2nd on (0, 0). 1st wins.	False on \perp . True wins.

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1)))$: “right, continue, continue”

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1st on $(1, 2)$ [Pick $((0, 2), (1, 0))$, or $(1, 1)$.]	True on $(1, 2)^T$ [[$\neg(0, 2)^F \vee \neg(1, 0)^F$] \vee $\neg(1, 1)^F$]
$(1st\ waits.)$	True on $\neg(1, 1)^F$.
2nd on $(1, 1)$. [Pick $(0, 1)$ or $(1, 0)$.]	False on $(1, 1)^F$. [[$\neg(0, 1)^T \vee \neg(1, 0)^T$]
$(2nd\ waits.)$	False on $\neg(1, 0)^T$
1st on $(1, 0)$. [Pick $(0, 0)$.]	True on $(1, 0)^T$. [[$\neg(0, 0) = \neg\perp$]
2nd on $(0, 0)$.	False on \perp .

Application: LP Strategies for Nim

Extracting the Nim strategy

$c_4 \cdot (c_3 \cdot ((c_2 \cdot c_1) \cdot c_1))$: “right, continue, continue”

Nim strategy on (1, 2).

“take from right, (wait for response), take remaining stick”

Fin

Thanks!

Bryan Renne

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