Department of Computer and Systems Sciences, DSV



# Exploring risk-awareness in i\* models

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# Early requirements & risks

- Understand the Whys?
  - intentions & interests
  - viability & uncertainty?
- Risks: better late than never?
  - Perception: exposure & uncertainty
  - Threats, opportunities & options



## **Our Objectives**

### Embed risks into the development of i\* models

Link risk-aware early requirements and intentions to risk management and consequent model transformations

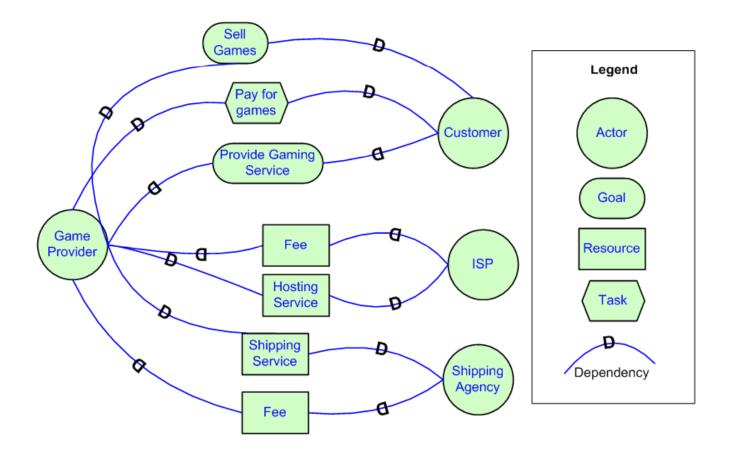


# **Our Guidelines**

- Identify detailed dependencies: focus on the actor of interest and enrich the intentional relationship
- Identify risks: what if this relationship doesn't work out? any obstacles? do we care?
- Assess risks: how vulnerable are we? how likely is it? And then what? e.g. the matrix
- Mitigate Risks: How much do we care? Modify existing relationships, add new ones or add dependencies.



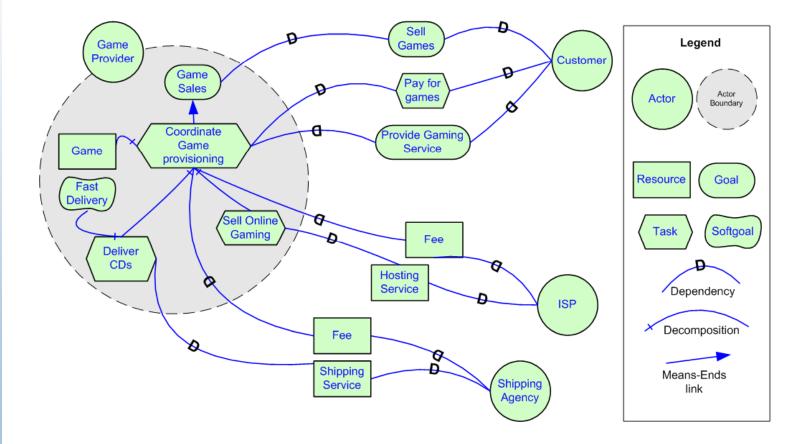
### Identify detailed dependencies: from the SDM







### Identify detailed dependencies: to the SRM





### MMOG (step 2)

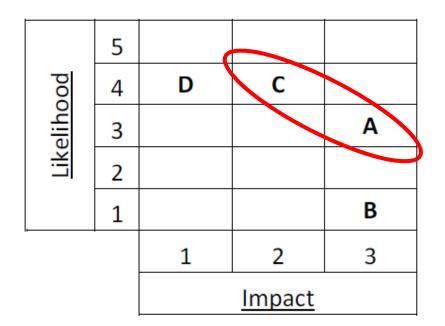
### Identify risks

- Customers don't buy the game (A)
- Customers don't pay for the game (B)
- The ISP will not provide adequate hosting service (C)
- The Shipping agency will provide bad service (D)





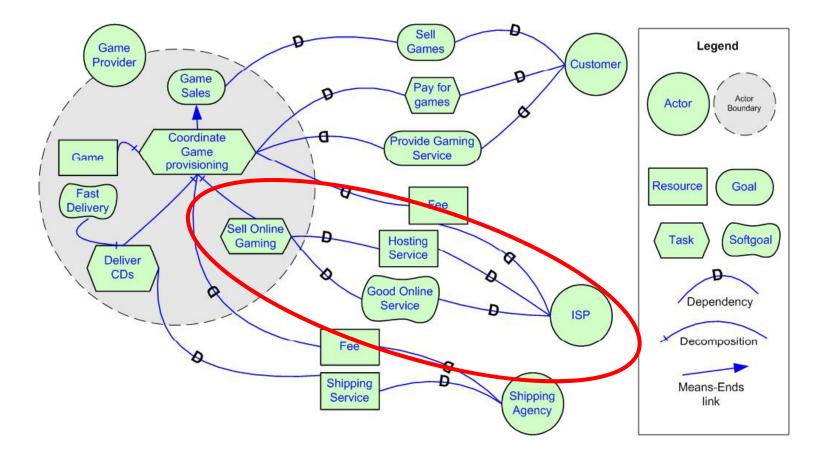
#### Assess risks







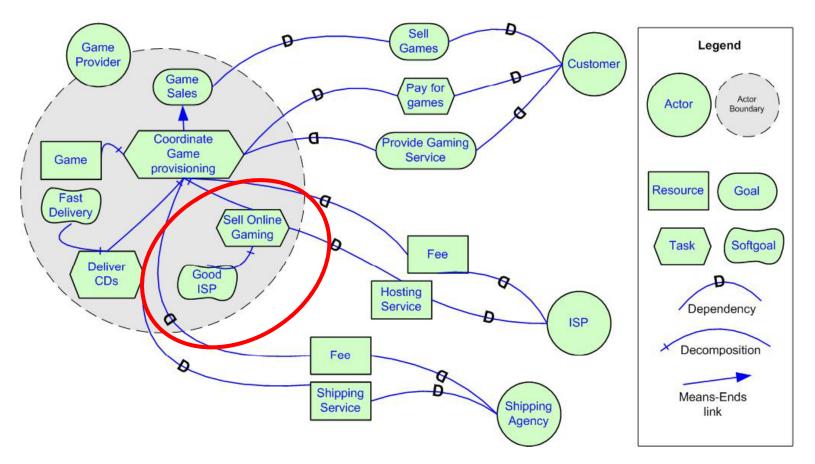
### Mitigate risks







#### Mitigate risks





# **Conclusions & Future**

### Today

- i\* models developed considering risks (exposure & uncertainty)
- Shatter stakeholders' dreams early, assessing goals with risks
- Tomorrow
  - Multi actor perspective of risks
  - Risk mitigation patterns to enrich model transformations

# **Questions?**