

# Aspect Oriented Programming with AspectJ

Tom Janofsky  
Harrisburg JUG  
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# Tom Janofsky

- Instructor with Penn State
- Independent Consultant
- Present at conferences, users groups

# Agenda

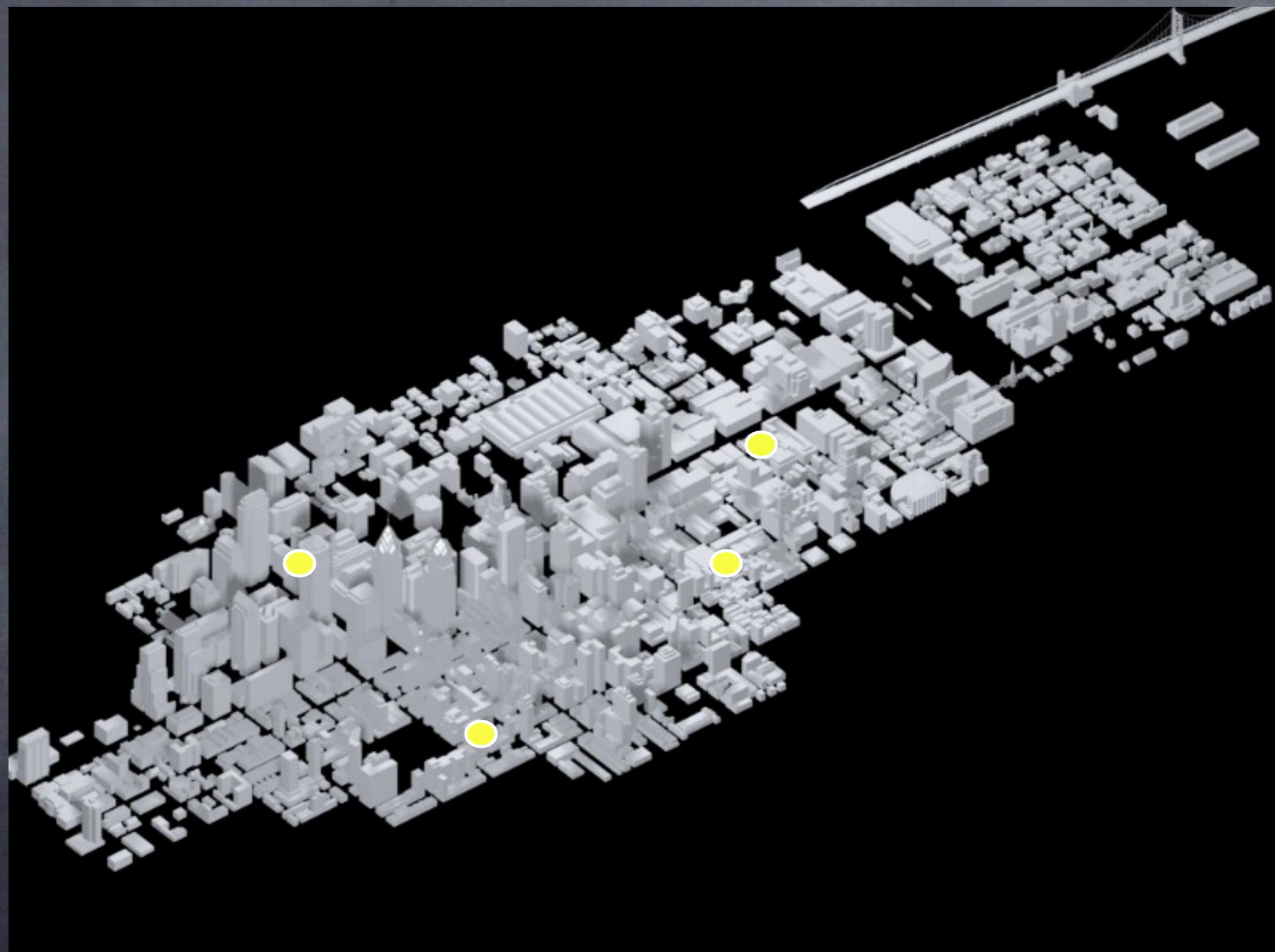
- What is AOP?
- AspectJ
- Join points
- Pointcuts
- Advice
- Introductions
- Practical Uses
- Conclusions

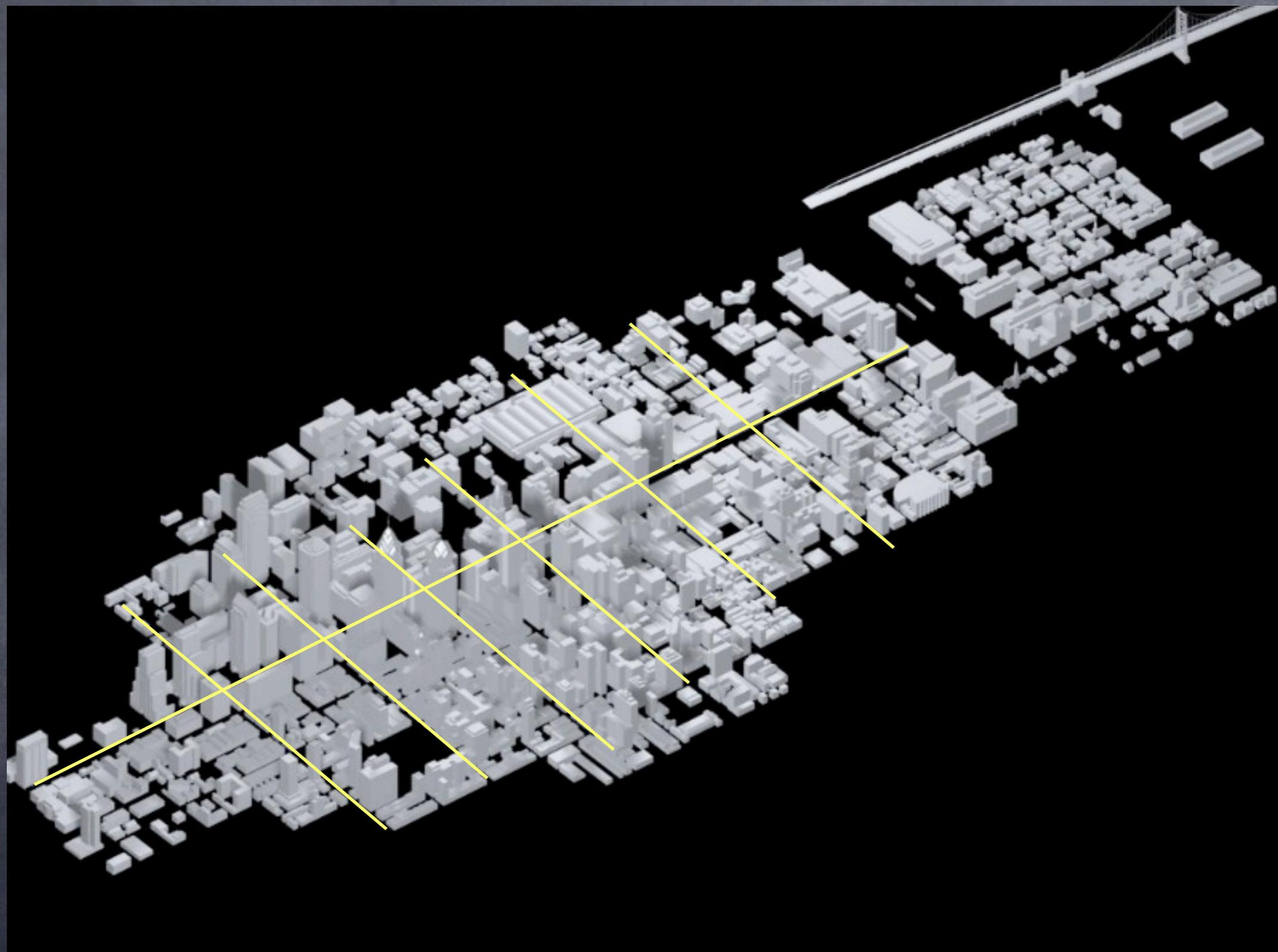
# What is AOP?

- Aspect Oriented Programming
- Not an OO replacement
- Technique for handling 'Crosscutting concerns'
- Tries to eliminate code-scattering and tangling
- Examples: log all exceptions, capture all SQL statements, authenticate users before access

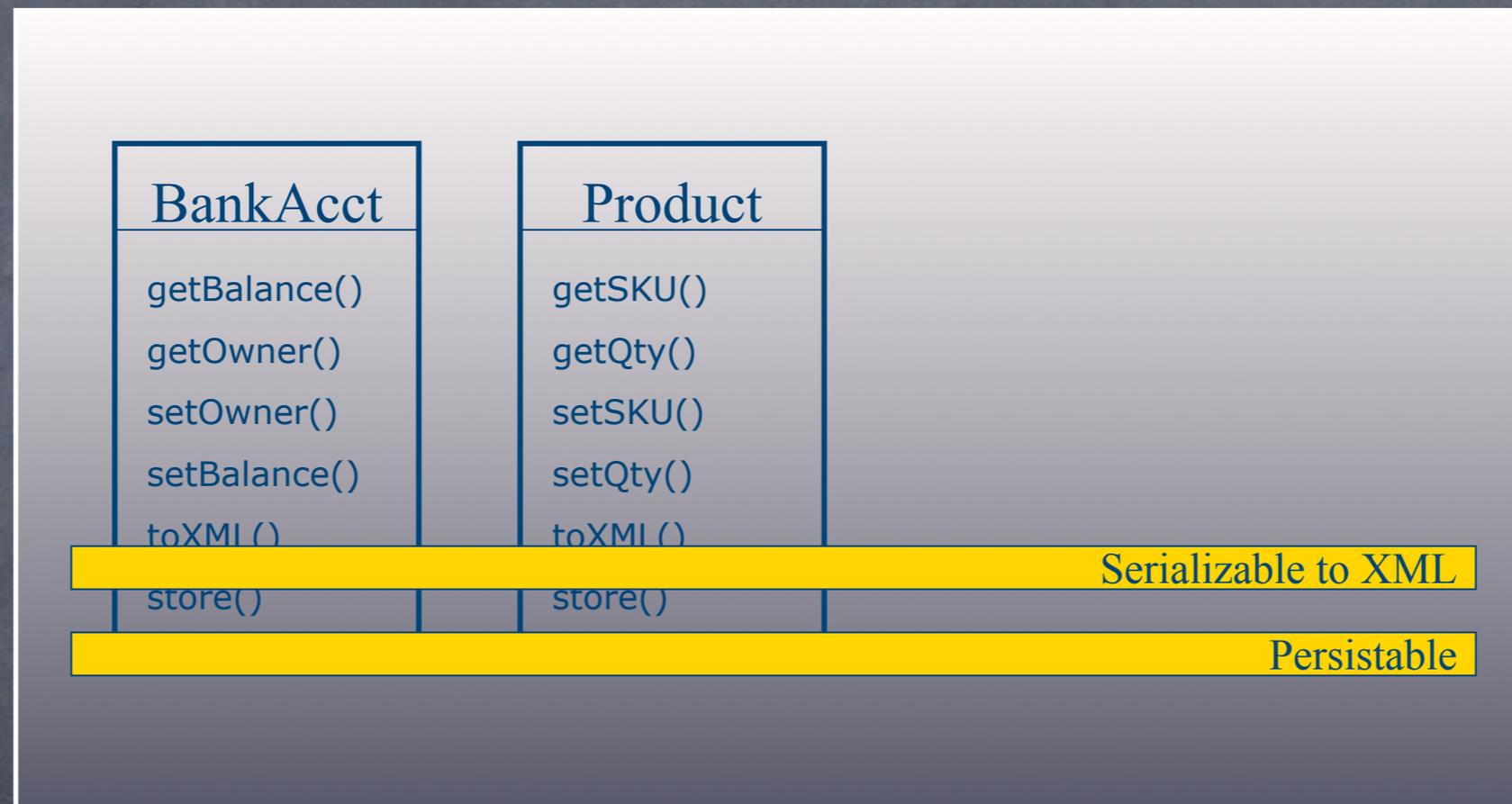
# Why AOP?

- DRY (Don't Repeat Yourself)





# What does that mean for classes?



# Why AOP

- Some things cannot be modeled well in object hierarchies
- Similarities in XDoclet, Dynamic Proxies, CLR (& JSR 201) meta data, EJB/JSP Containers
- Wants to
  - 'Separate concerns'
  - Provide language for designating crosscuts

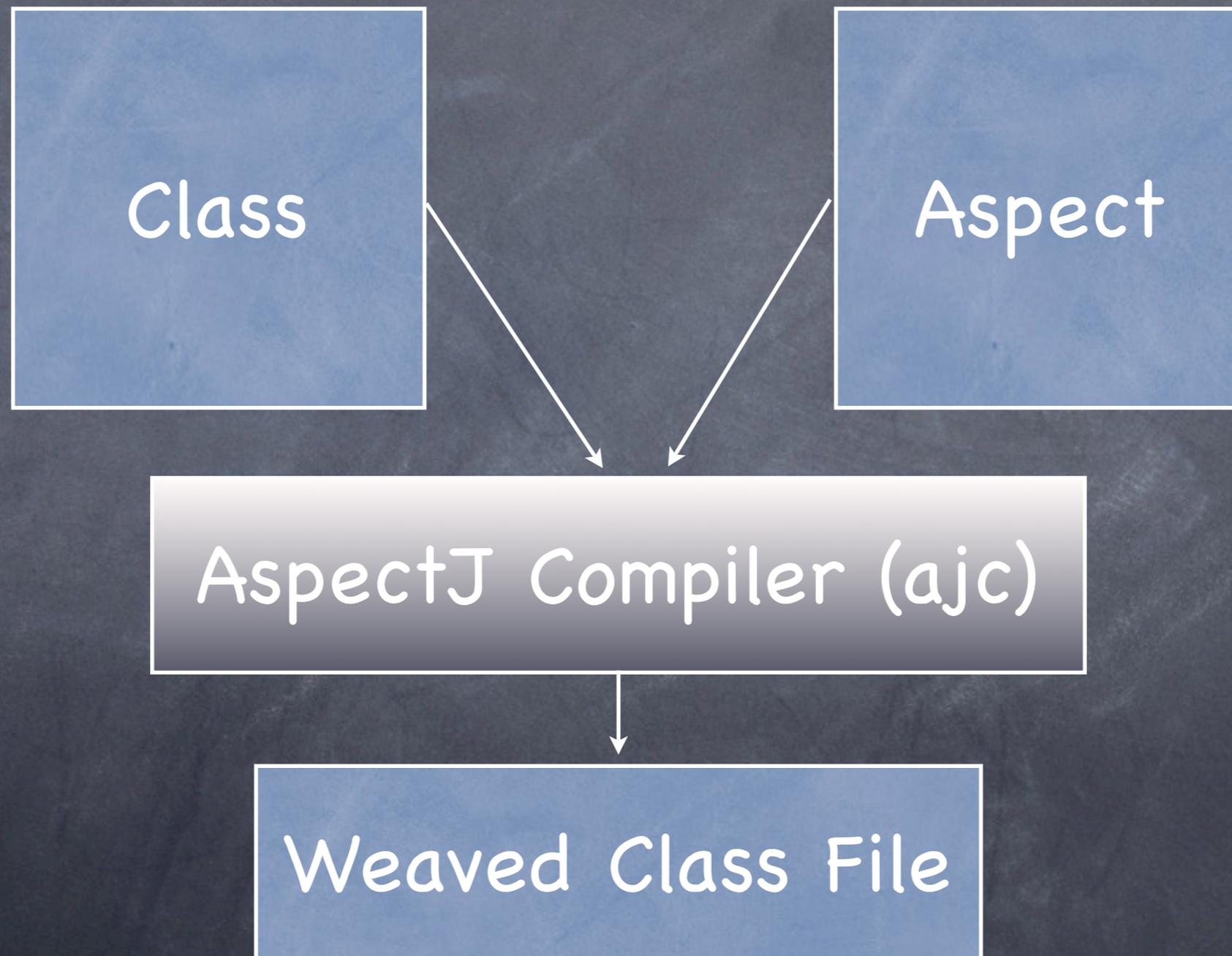
# How should it be used?

- Still unclear
- Development (Check contracts, Logging, Ensure good coding practices, Tracing)
- Testing, profiling
- Optional runtime components
- Great for analyzing & debugging 'foreign' code
- Debugging, profiling
- Implement core system features (Caching, Security)

# How do you do AOP?

- Write your components
- Write your aspects
- Weave (link or load time)

# How does it work?



# What is AspectJ?

- An open source language
- 100% Java compatible
- An AOP implementation
- Extension to Java, new syntax
- Started at Xerox, now an Eclipse project
- Version 1.2 5/2004

# Definitions

- AOP
- Aspect
- AspectJ
- Join Point
- Pointcut
- Advice
- Introduction (inter-type declaration)

# Getting started

- Download from [eclipse.org/aspectj](http://eclipse.org/aspectj)
- Run executable JAR
- Use `aspectjrt.jar` on `CLASSPATH`
- Or, use Eclipse and AJDT

# Writing an Aspect

- Write the class
- Write the aspect (.java or .aj)
- Weave with the ajc compiler
- Run with aspectjrt.jar

# Join Points

- Locations in an execution path
- Method call – call( public void setOwner(String) )
- Constructor call initialization (BankAccount.new() )
- Method call execution
- Constructor call execution
- Field get
- Field set

# Join points (cont.)

- Exception handler execution
- Class initialization
- Object initialization
- No finer join points in AspectJ (loops, if checks)

# Join point patterns

- Names can be matched with \*
- `call ( * * BankAccount.*(*))`
  - Matches all calls on BankAccount, regardless of visibility or return type, with one argument
- `call ( * *.(*))`
  - Matches all method calls with 1 parameter
- `call ( * * .(..))`
  - Matches all method calls

# Join Point Patterns

## Cont

- Subtypes can be matched with a +  
- call (public void BankAccount+(..))
- Can also match on throws patterns  
call (public void BankAccount+(..) throws  
Exception+)
- Watch out for infinite recursion! - Aspects  
match aspects too - Use ! within()

# Pointcuts

- Structure for selecting join points in a program and collecting context (args, target, source)
- Declaring a named pointcut:  

```
pointcut changeBalance() : call (public void  
BankAccount.setBalance(java.math.BigDecimal));
```
- Can be combined with logical (set) operators, &&, ||, and !

# Pointcuts cont.

- Valid on interfaces and classes
- Syntax  
pointcut name ([parameters]) : designator  
(ajoinpoint);
- Name will be used to link to actions
- ajoinpoint is a signature match
- Designator decides when this join point will match

# Set Operators

```
public aspect BankAspectOr {
    pointcut change() :
        call (public void setBalance(java.math.BigDecimal))
        || call (public void setOwner(String));

    before() : change() {
        System.out.println(thisJoinPoint.getSignature());
    }
}
```

# Available pointcuts

- call  
execution  
initialization  
handler  
get  
set  
this

# Available pointcuts cont.

- args
- target
- cflow
- cflowbelow
- staticinitialization
- withincode
- within
- if
- adviceexecution
- preinitialization

# Call pointcut

- Use when you are interested in the invocation of a method
- Control is still in calling object, use `execution()` for control in called object
- Format:  
call (public void  
BankAccount.setOwner(String));

# Handler pointcut

- Captures the execution of an exception handler anywhere in the primary application
- Format:  
handler (ClassCastException)  
Remember + patterns apply here as well

# State based designators

- Can be used to expose object to advice, or narrow pointcut selection
- `this, target, args`
- Format:  

```
pointcut setBalance(BankAccount b) :  
    call(public void setBalance(*)) && target  
(b);  
before (BankAccount b) : setBalance(b) {  
    //b is accessible here  
}
```

# Other designators

- `cflow,cflowbelow` – Allow us to match join points within a certain program flow
- `staticinitialization` – Match class initialization
- `within, withincode` – Match class, method
- `Dynamic` – If, `adviceexecution`
- `Pointcut Id` (Can combine pointcuts using names and boolean operators)

# Advice

- The second half of AOP
- Advice is what gets executed when a join point is matched
- Advice is always relative to a joinpoint  
Format  
type ([parameters]) : join point id (param list)  
{ ... }

# Advice Type

- before – excellent for preconditions  
argument checking, setup code, lazy init
- after – can be qualified with: after  
returning, or after throwing. Cleanup of  
resources, checking/manipulating the return  
value
- around – the most powerful advice  
can replace invocation, or just surround  
use `proceed()` to call method

# thisJoinPoint

- info about the join point that was just matched
  - the source location of the current join point
  - the kind of join point that was matched
  - various string representations of the join point
  - the argument(s) to the method selected by the join point

# thisJoinPoint

- the signature of the method selected by the join point
- the target object
- the executing object
- thisJoinPointStaticPart exposes args, target, and this if designated (no reflection required)

# Accessing Objects

- Use target, args, and this similarly
- Can be done declaratively
  - Add a parameter to the pointcut declaration
  - Add && args(s) to the designator
  - Add parameter to advice designator
  - Add variable name to advice body
- Also all available reflectively

# Exceptions and precedence

- Aspects can't throw exceptions that the pointcuts they are advising don't throw (Wrap in runtime)
- Precedence  
use the precedence keyword in an aspect:  
declare precedence : A , B;
- Sub aspects execute before parents.
- Otherwise undefined.
- Multiple advice in an aspect:  
natural order (before, after)  
order of declaration

# Inter-type Declarations

- AspectJ can be used to change the structure of existing code
  - add members (id fields, dirty flag)
  - add methods (toXML, storeToJDBC)
  - add types that extend existing types or
  - implement interfaces
  - declare custom compilation errors or warnings
  - convert checked exceptions to unchecked

# Inter-type declarations cont.

- Can use from aspects, or regular code
- Write normal variable and methods in your aspect, but prefix them with your class name

# Inter-type declarations cont.

- Very powerful
- Can do wacky things
  - Add concrete fields & methods to interfaces (no constructors)
  - Modify aspects
  - Make an existing class dynamically implement an interface
  - Make an existing class extend another

# Problems

- Difficult to know is code is advised
- Only good tool support in Eclipse
- Crossing component boundaries
- How will we model?
- When usages are appropriate?
- Not a JSR, integration questions
- Refactoring can break it!

# Conclusions

- Powerful, but is it a good idea?
- Other implementations
  - AspectWerkz (XML)
  - Nanning (Java)
  - JBoss AO
  - Dynaop

# More info

- [www.eclipse.org/aspectj](http://www.eclipse.org/aspectj)
- Email at [tom@tomjanofsky.com](mailto:tom@tomjanofsky.com)
- Slides and examples [www.tomjanofsky.com](http://www.tomjanofsky.com)