

Mini-projeto: Reconhecimento de Dígitos com MLPs

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Centro de Informática - UFPE

Link do Material

<http://neuralnetworksanddeeplearning.com/chap1.html>

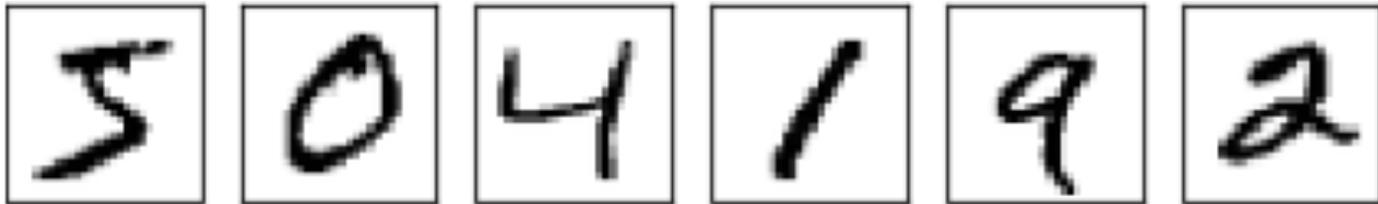
Implementing our network to classify digits

Alright, let's write a program that learns how to recognize handwritten digits, using stochastic gradient descent and the MNIST training data. We'll do this with a short Python (2.7) program, just 74 lines of code! The first thing we need is to get the MNIST data. If you're a `git` user then you can obtain the data by cloning the code repository for this book,

```
git clone https://github.com/mnielsen/neural-networks-and-deep-learning.git
```

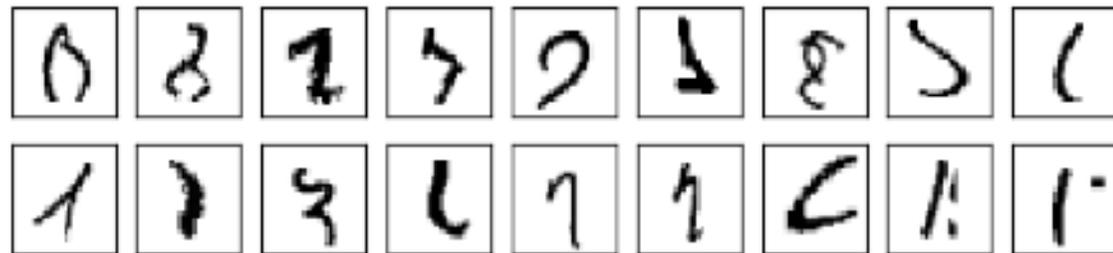
If you don't use `git` then you can download the data and code [here](#).

Objetivo: Treinar uma Rede MLP para reconhecer dígitos: MNIST



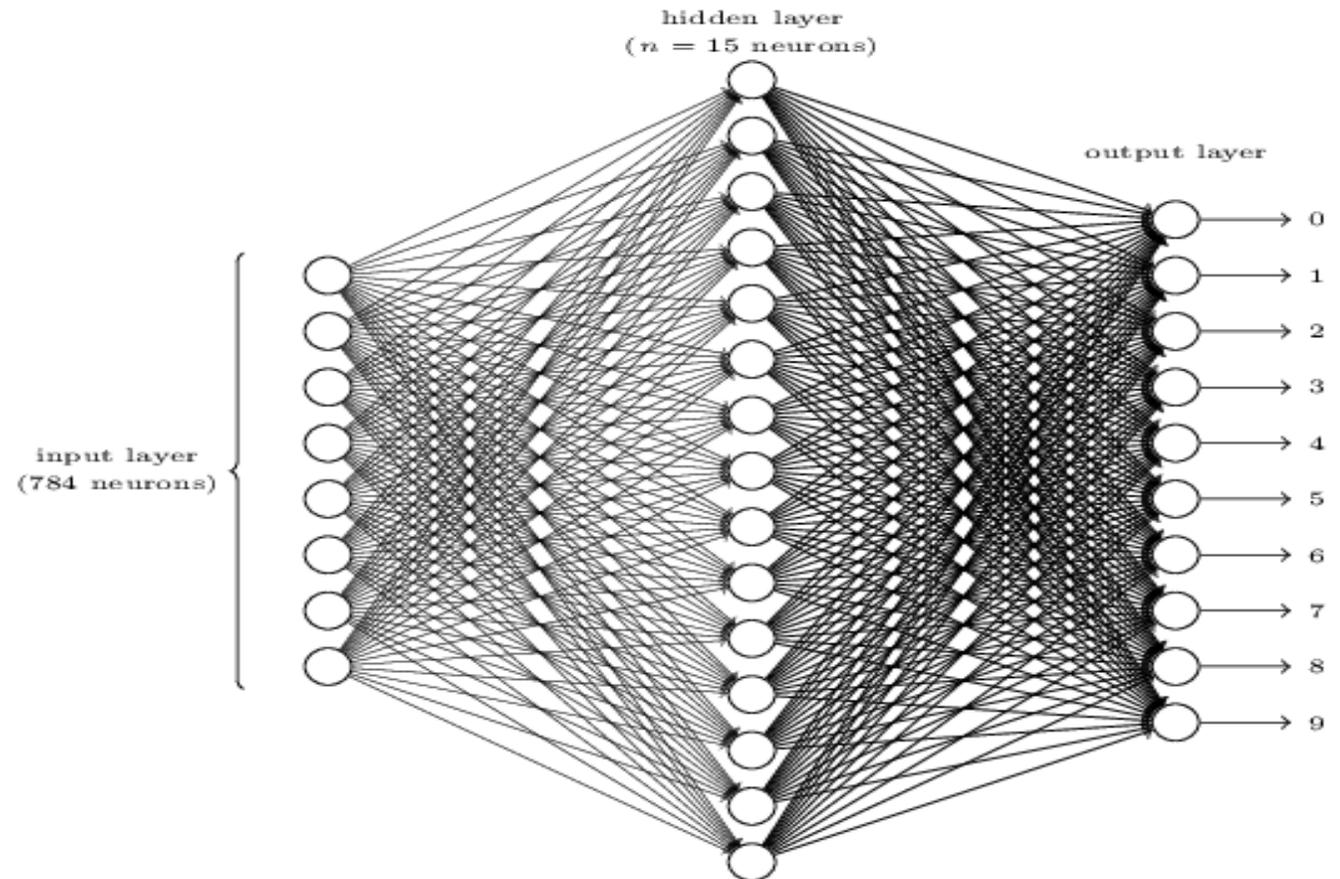
Easy?!

Not that fast! →



Objetivo: Treinar uma Rede MLP para reconhecer dígitos: MNIST

To recognize individual digits we will use a three-layer neural network:



Com o Quê?

Código python, passo a passo, e base de dados dividida em treinamento e teste

How well does the program recognize handwritten digits? Well, let's start by loading in the MNIST data. I'll do this using a little helper program, `mnist_loader.py`, to be described below. We execute the following commands in a Python shell,

```
>>> import mnist_loader
>>> training_data, validation_data, test_data = \
... mnist_loader.load_data_wrapper()
```

Of course, this could also be done in a separate Python program, but if you're following along it's probably easiest to do in a Python shell.

After loading the MNIST data, we'll set up a `Network` with 30 hidden neurons. We do this after importing the Python program listed above, which is named `network`,

THE MNIST DATABASE

of handwritten digits

Yann LeCun, Courant Institute, NYU

Corinna Cortes, Google Labs, New York

Christopher J.C. Burges, Microsoft Research, Redmond

```
train-images-idx3-ubyte.gz: training set images (9912422 bytes)
train-labels-idx1-ubyte.gz: training set labels (28881 bytes)
t10k-images-idx3-ubyte.gz: test set images (1648877 bytes)
t10k-labels-idx1-ubyte.gz: test set labels (4542 bytes)
```

Código no GitHub

 [mnielsen](#) / [neural-networks-and-deep-learning](#)

[Code](#)

[Pull requests](#) **0**

[Insights](#)

Branch: [master](#) ▾

[neural-networks-and-deep-learning](#) / [src](#) / [network.py](#)

 [mnielsen](#) Renaming spv to sp

3 contributors   

142 lines (128 sloc) | 6.29 KB

```
1  """
2  network.py
3  ~~~~~
4
5  A module to implement the stochastic gradient descent learning
6  algorithm for a feedforward neural network. Gradients are calculated
7  using backpropagation. Note that I have focused on making the code
8  simple, easily readable, and easily modifiable. It is not optimized,
9  and omits many desirable features.
10 """
```

Algumas Informações

Apart from the MNIST data we also need a Python library called **Numpy**, for doing fast linear algebra. If you don't already have Numpy installed, you can get it [here](#).

Algumas Informações

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```
>>> import network
>>> net = network.Network([784, 30, 10])
```

Finally, we'll use stochastic gradient descent to learn from the MNIST `training_data` over 30 epochs, with a mini-batch size of 10, and a learning rate of $\eta = 3.0$,

Algumas Informações

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O Que Entregar?

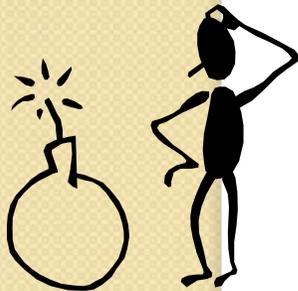
- Taxas de acerto (acurácia) por classe e total
- Pode ser o código mostrando execução, passo a passo, com as taxas de acerto ao final
- Precisa evidenciar a execução!
- **Prazo: 2 semanas (sharp!)**

Características do Adaline



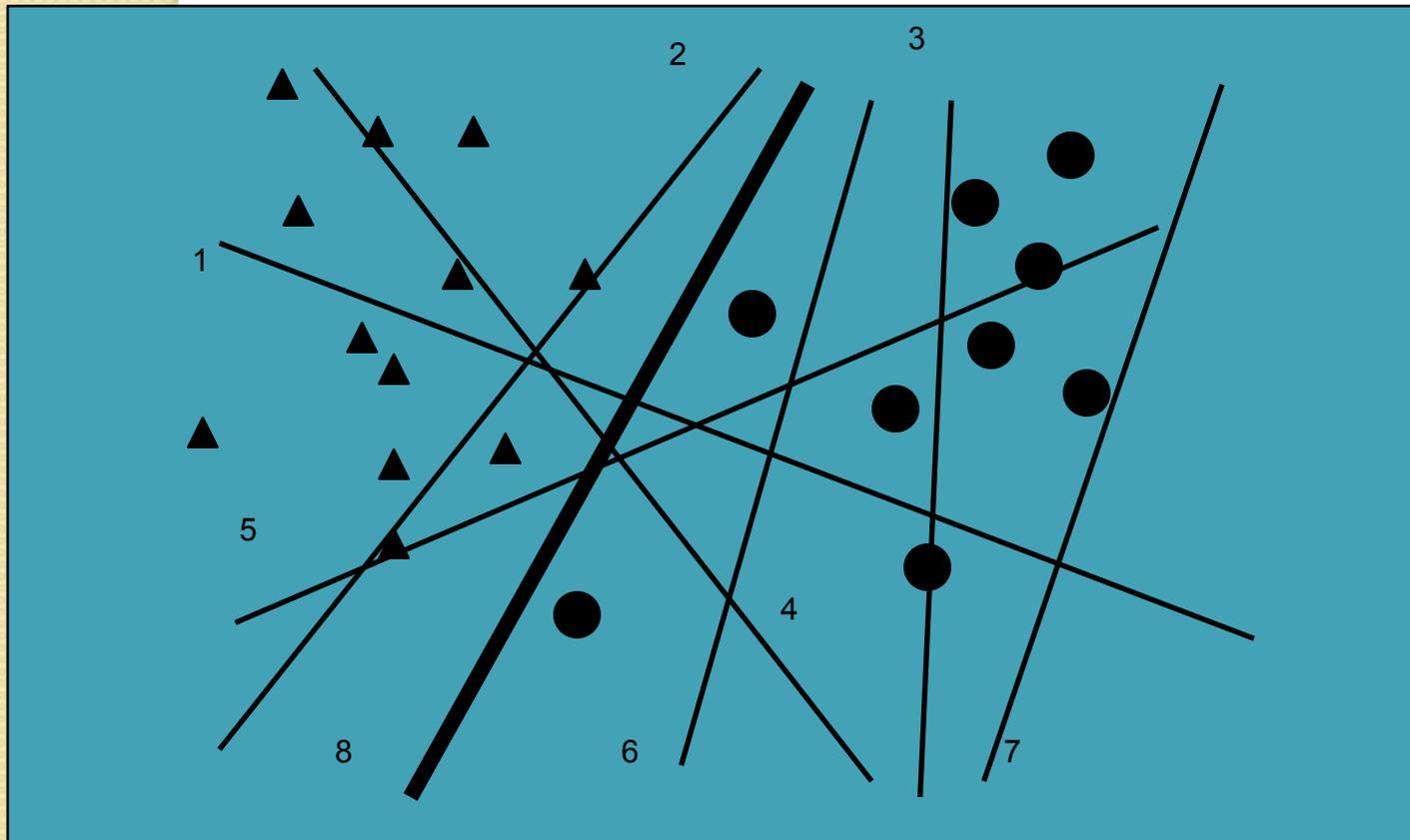
Simple Operação

Convergência Garantida

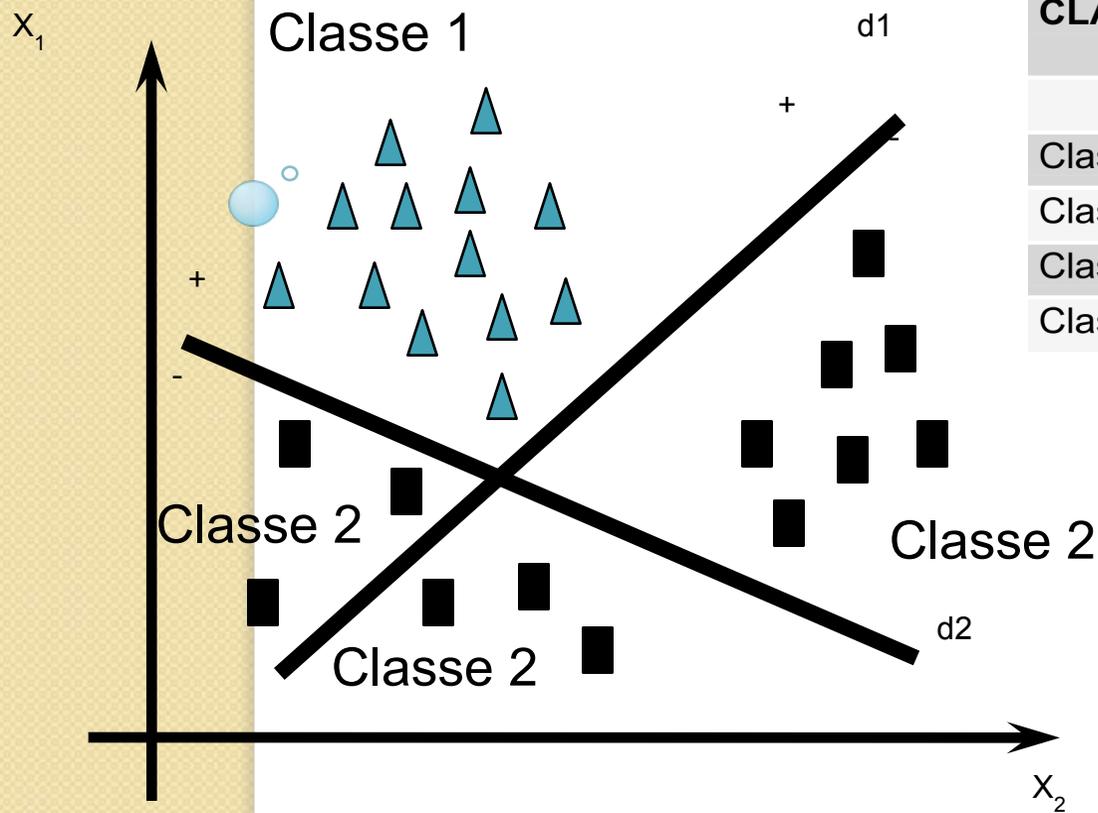


Capaz de resolver apenas problemas linearmente separáveis

Visualização do Treinamento

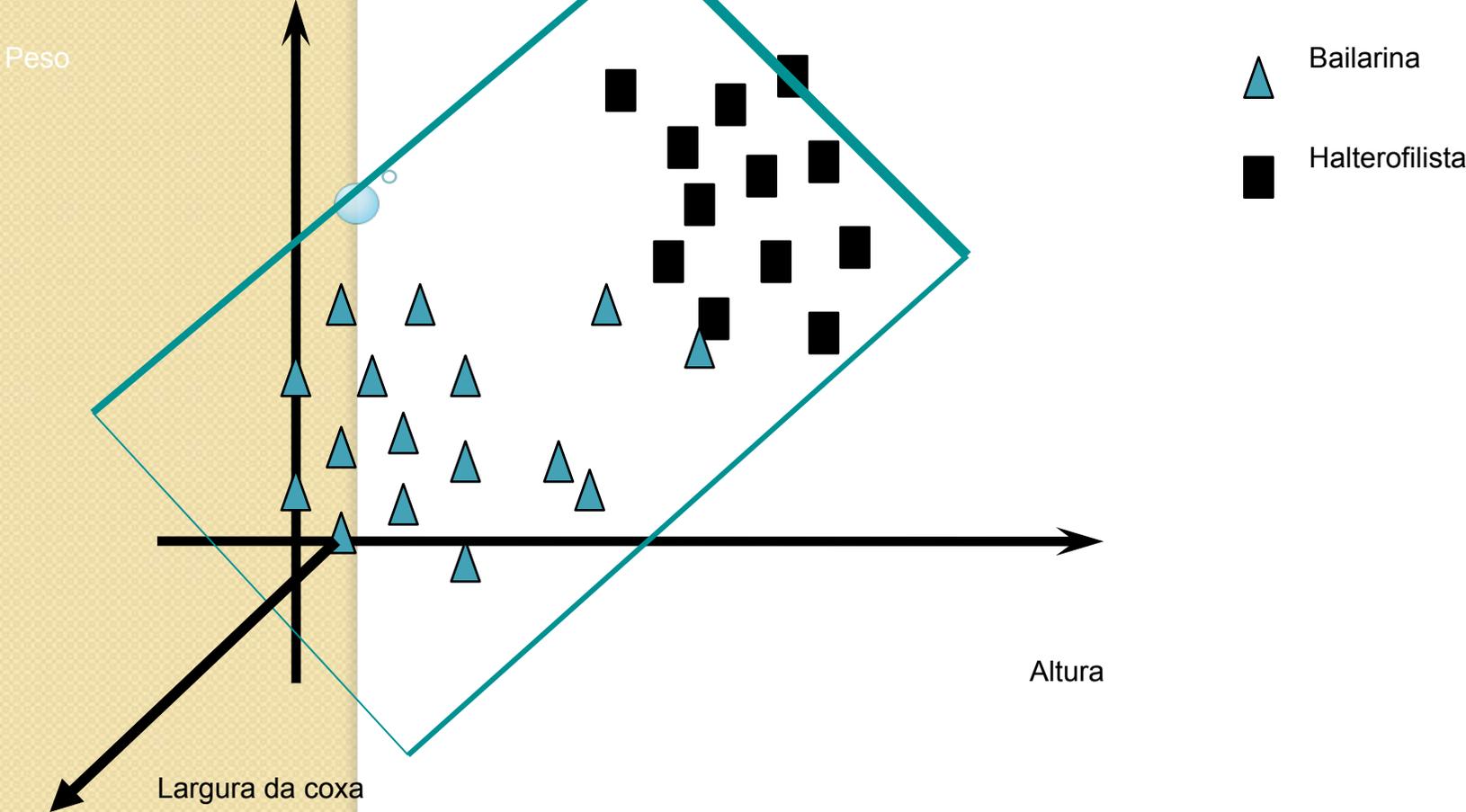


Classificadores lineares

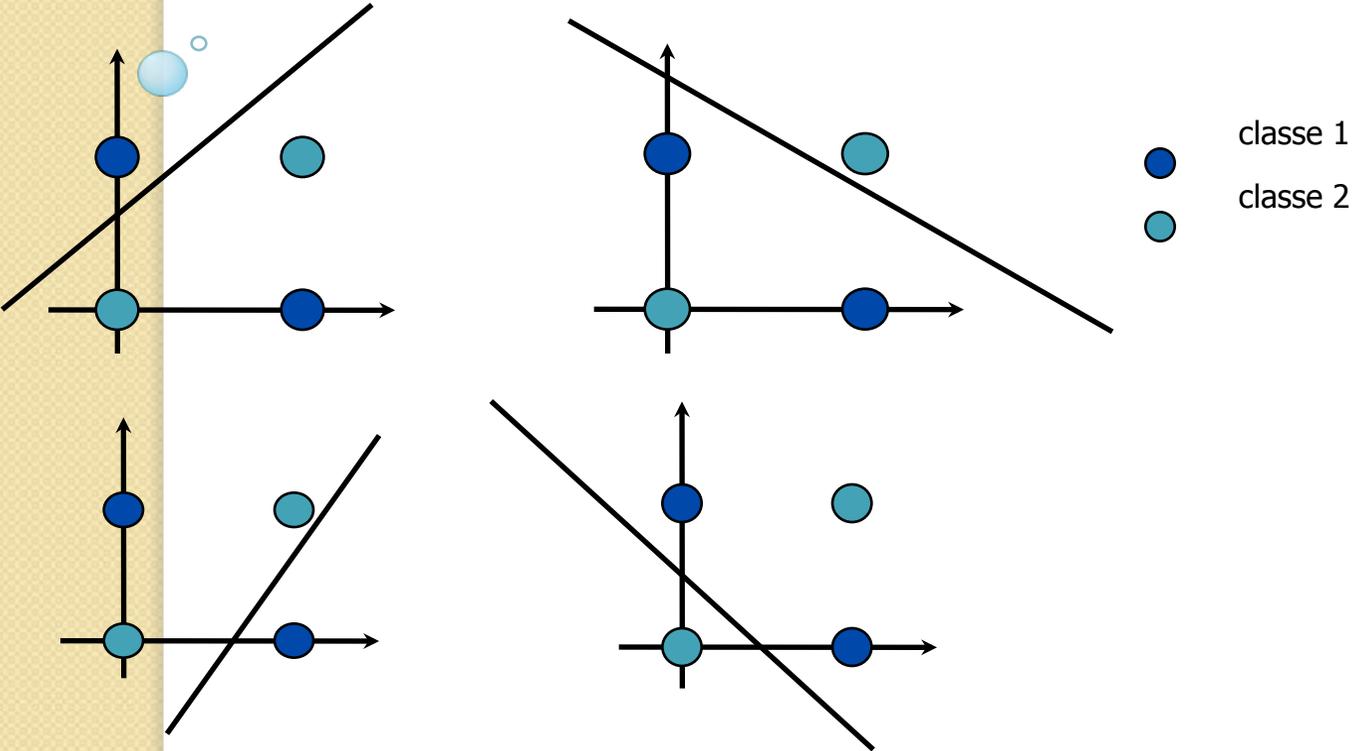


CLASSIFICAÇÃO	SINAL DA LINHA DE DECISÃO	
	d1	d2
Classe 1	+	+
Classe 2	+	-
Classe 2	-	+
Classe 2	-	-

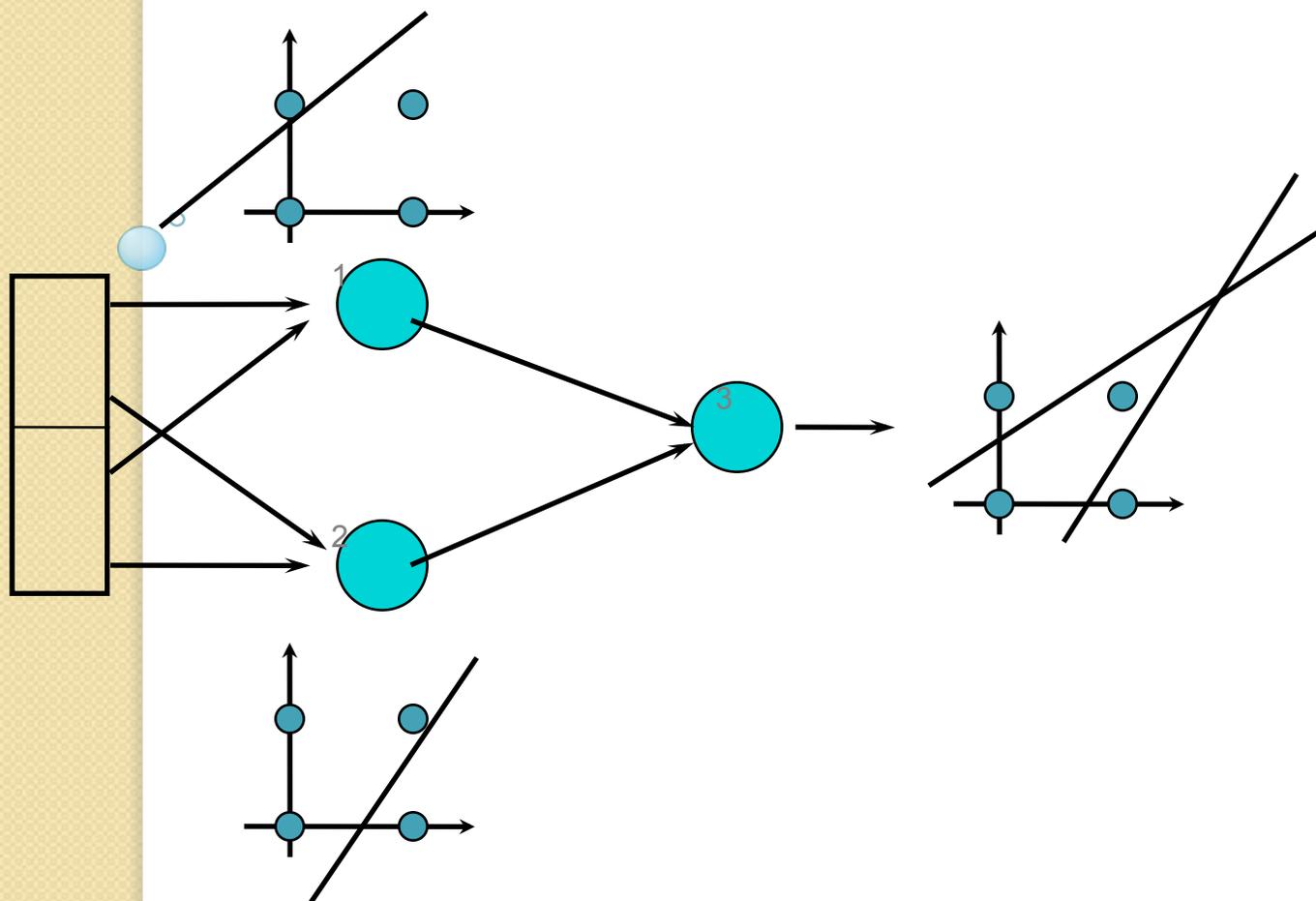
Classificadores Lineares



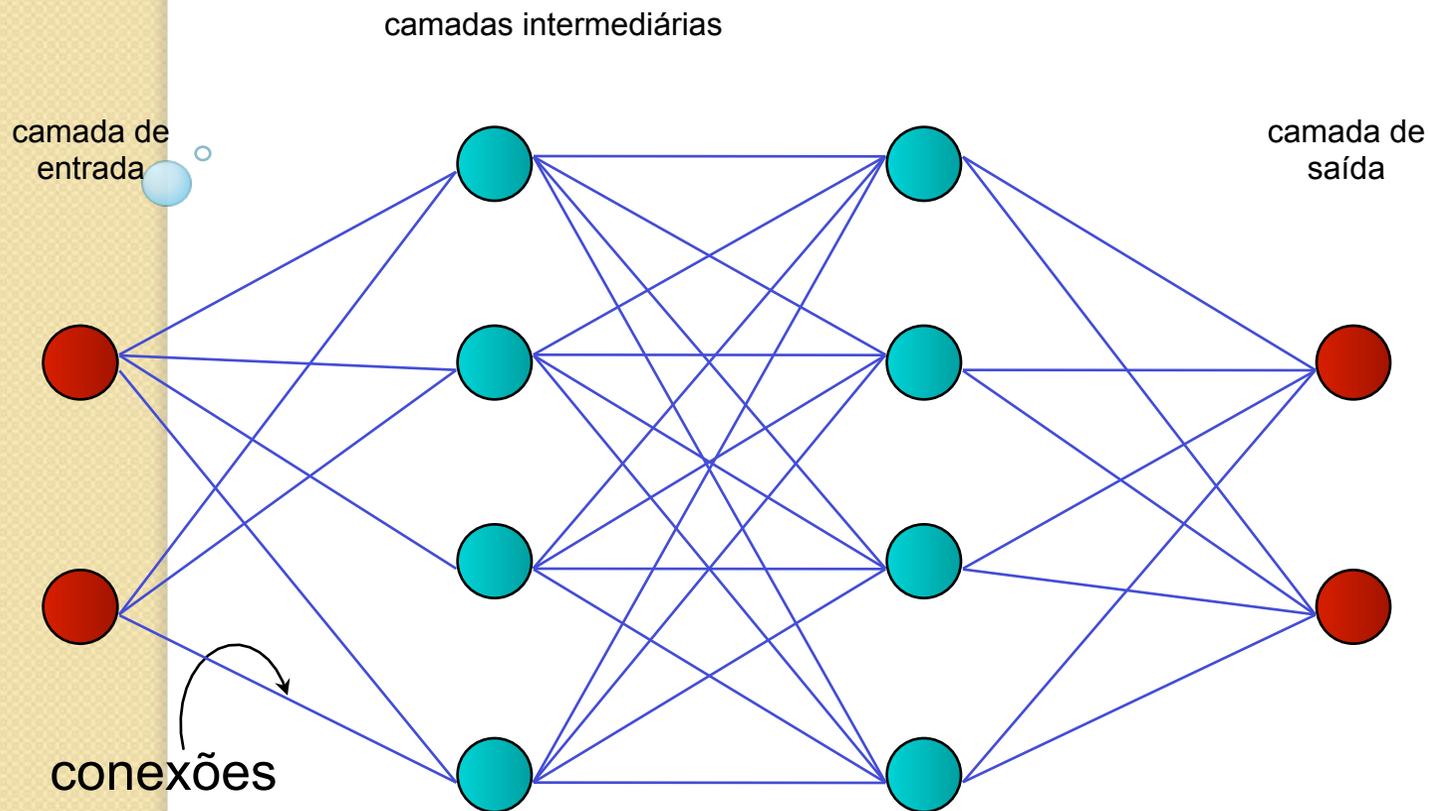
O Problema do Ou-exclusivo (XOR)



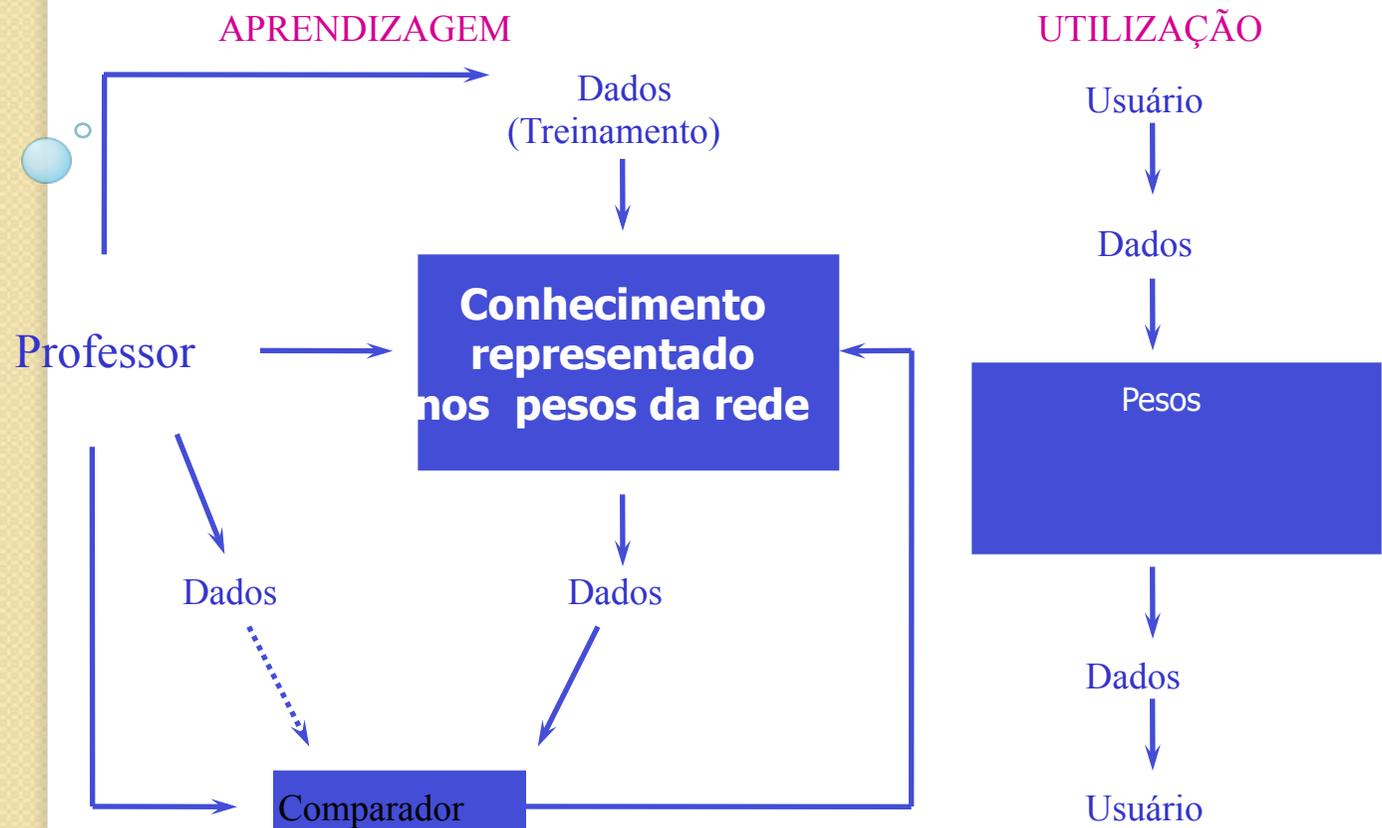
Solução para o XOR



Multilayer Perceptron (MLP) e Backpropagation (Regra Delta Generalizada)

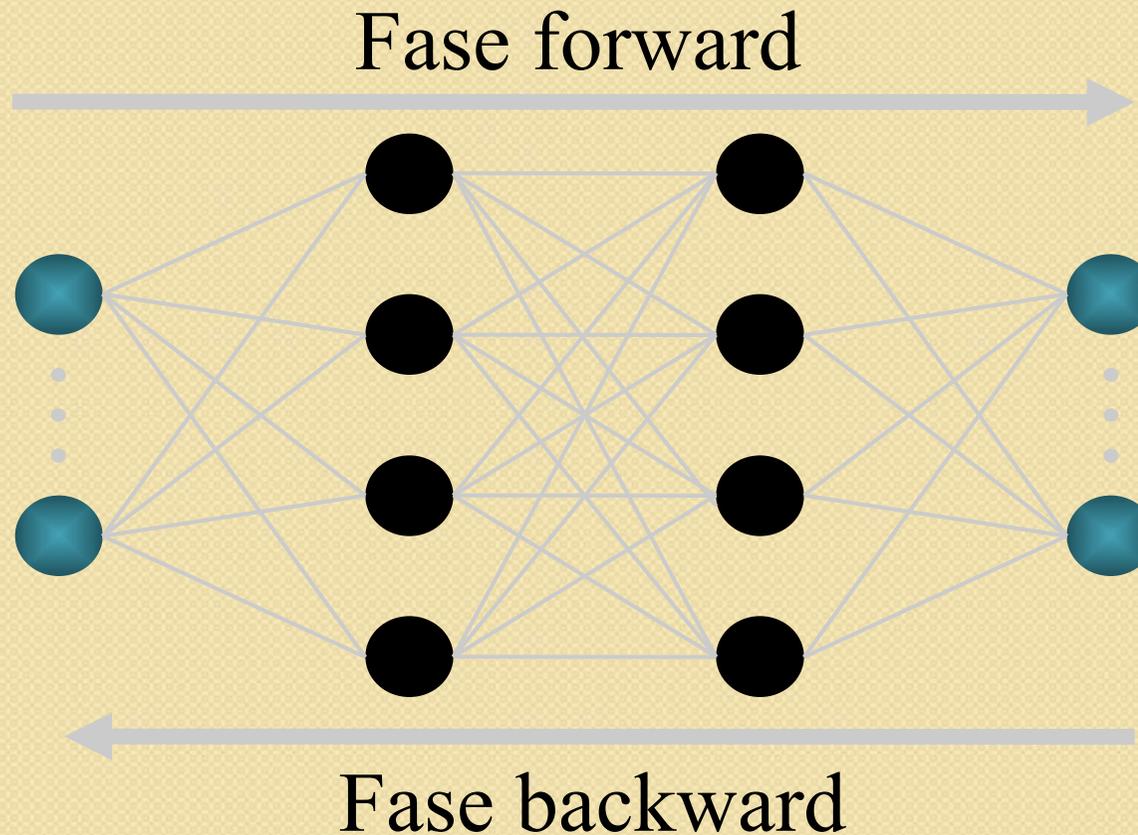


Funcionamento do MLP



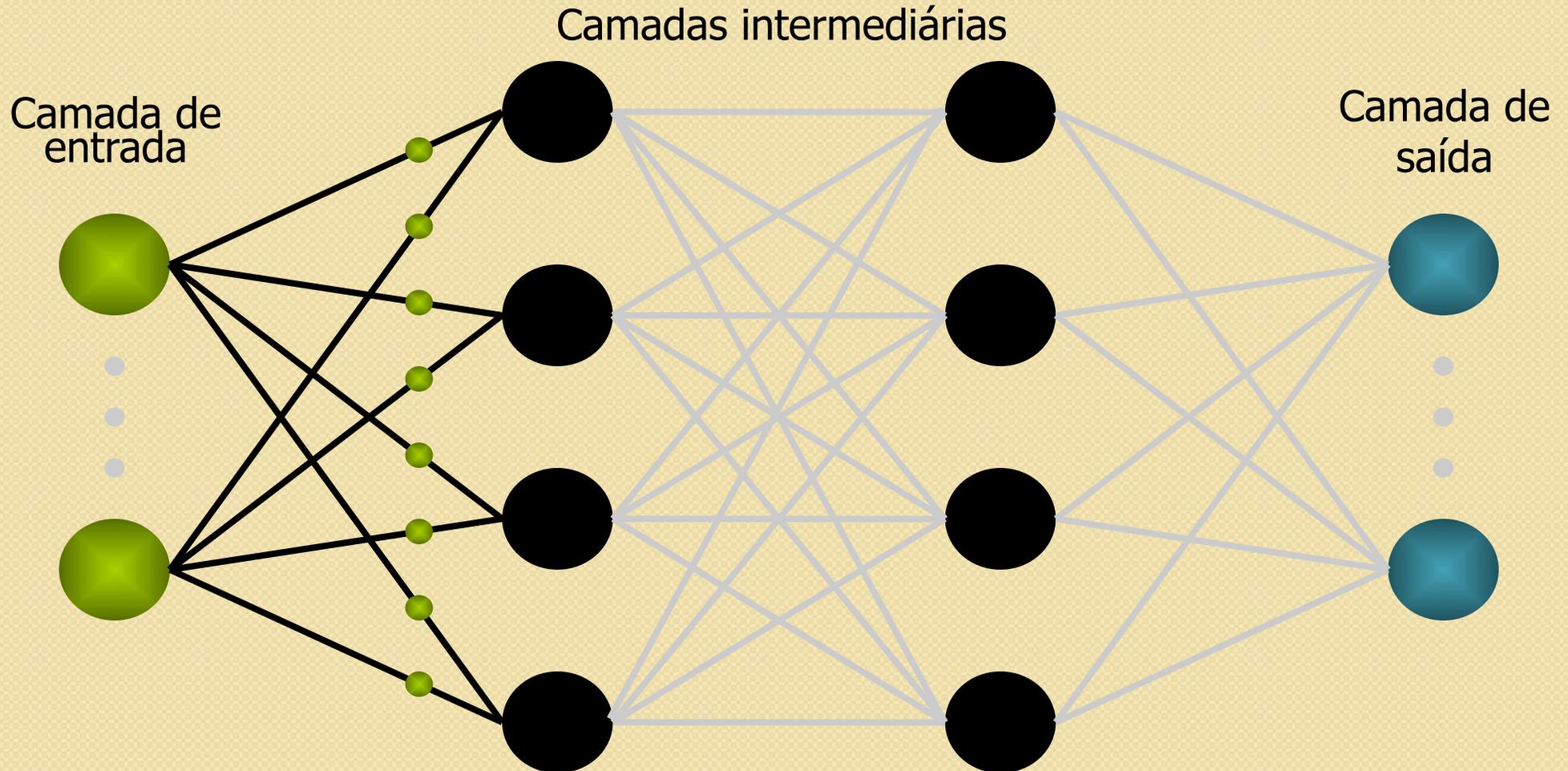
Algoritmo Backpropagation

- Treinamento em duas etapas:



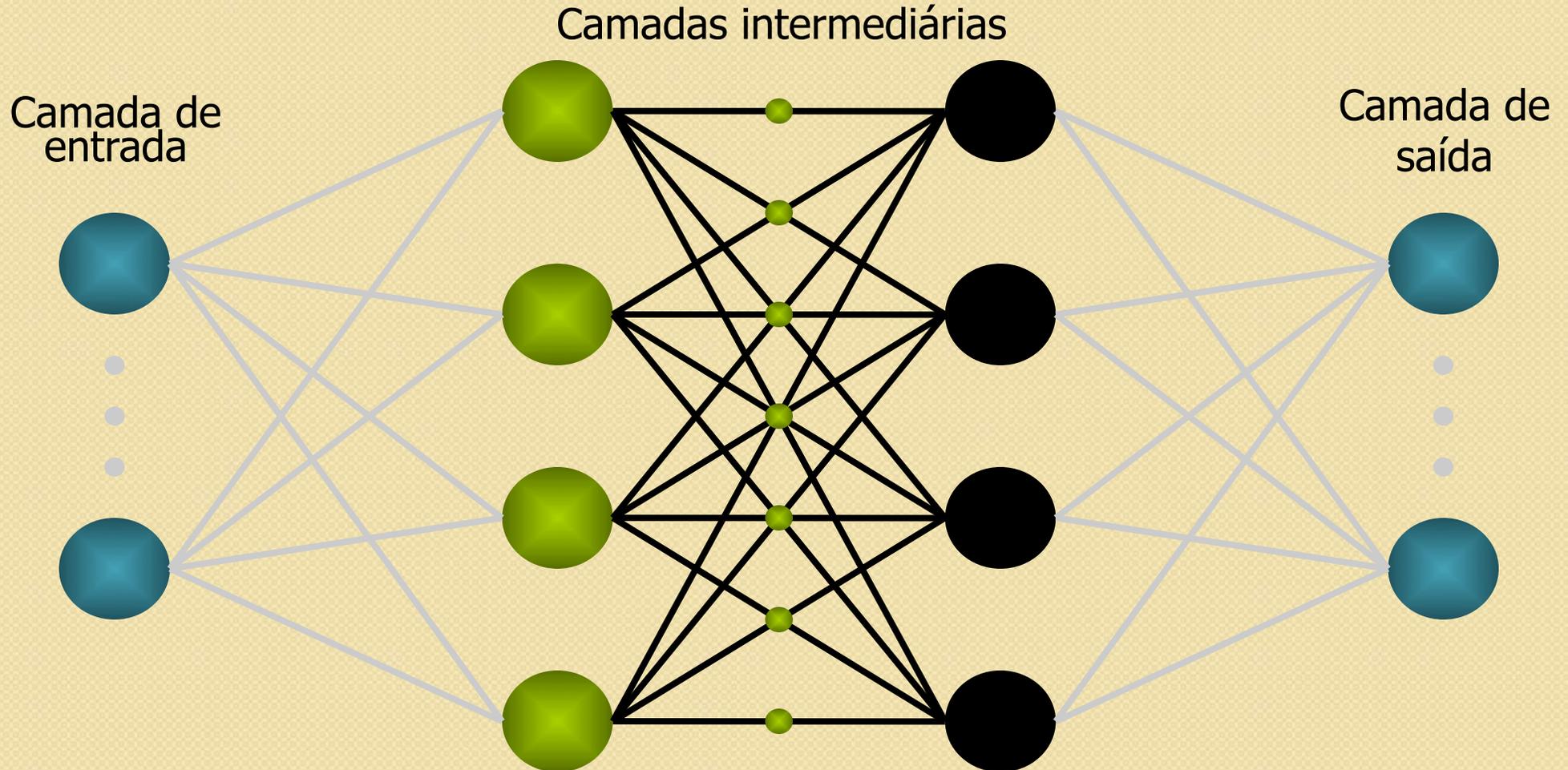
Fase forward

Entrada é apresentada à primeira camada da rede e propagado em direção às saídas



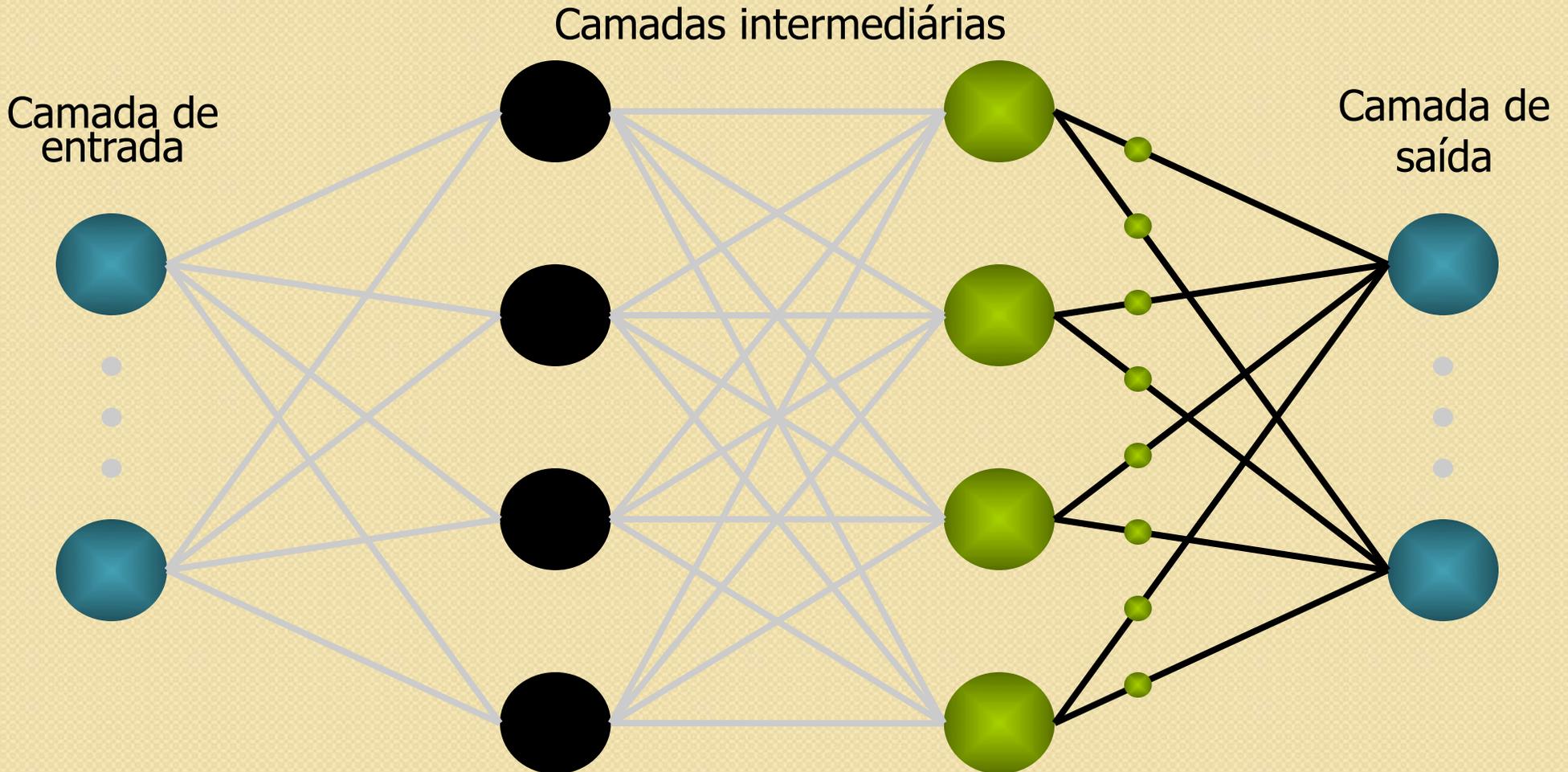
Fase forward

Os neurônios da camada i calculam
seus sinais de saída e propagam
à camada $i + 1$



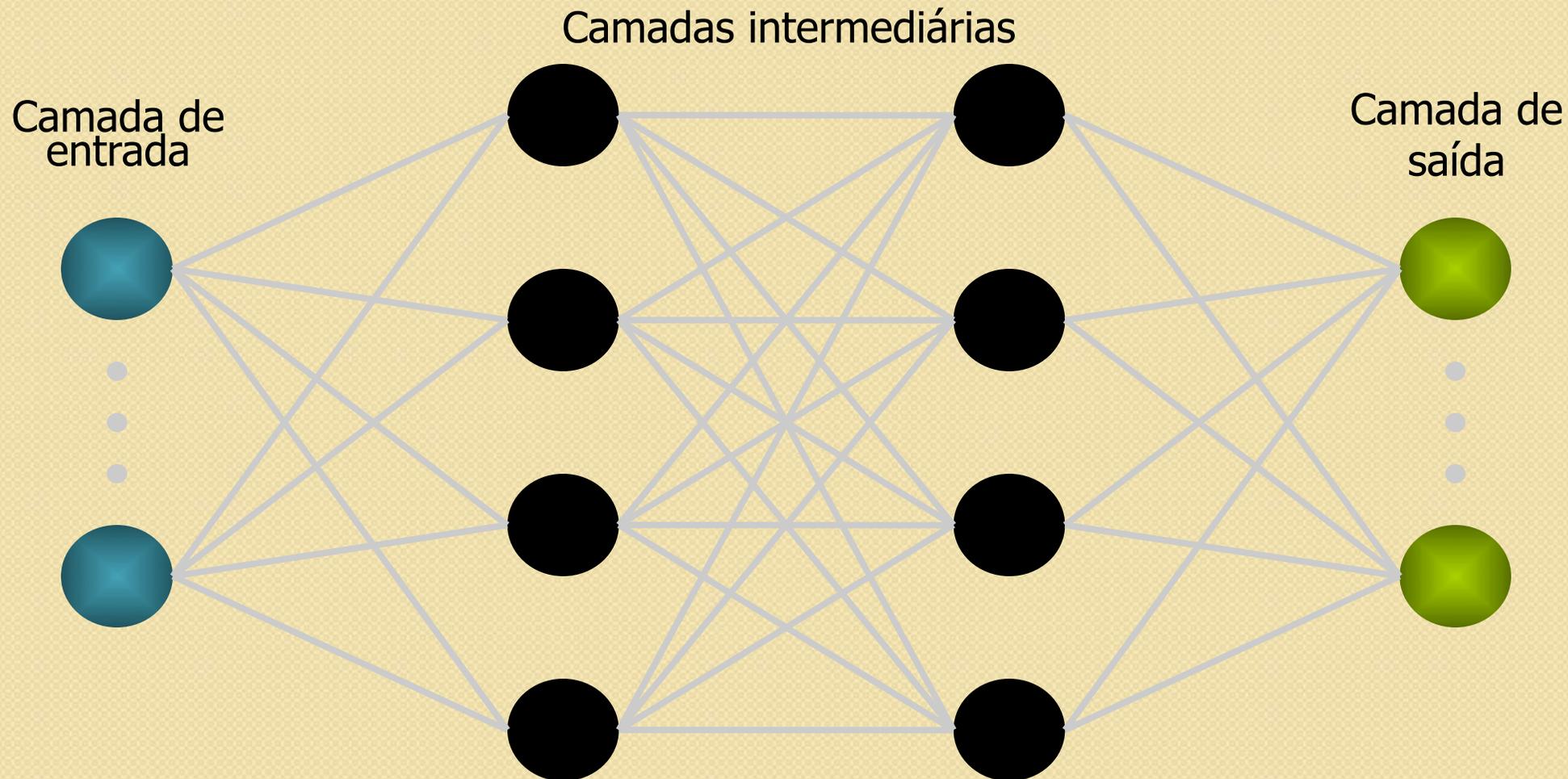
Fase forward

A última camada oculta calcula seus sinais de saída e os envia à camada de saída

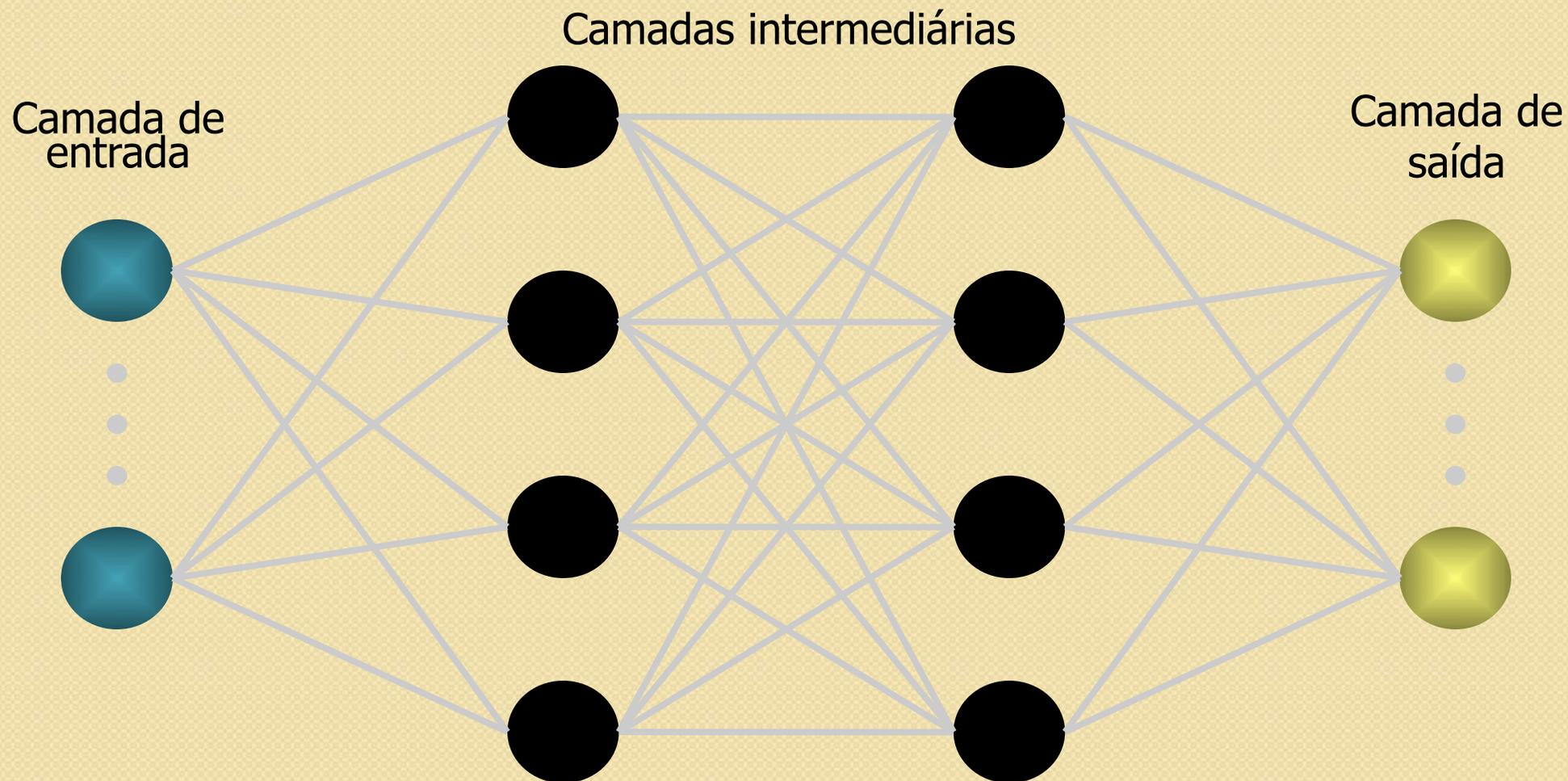


Fase forward

A camada de saída calcula os valores de saída da rede

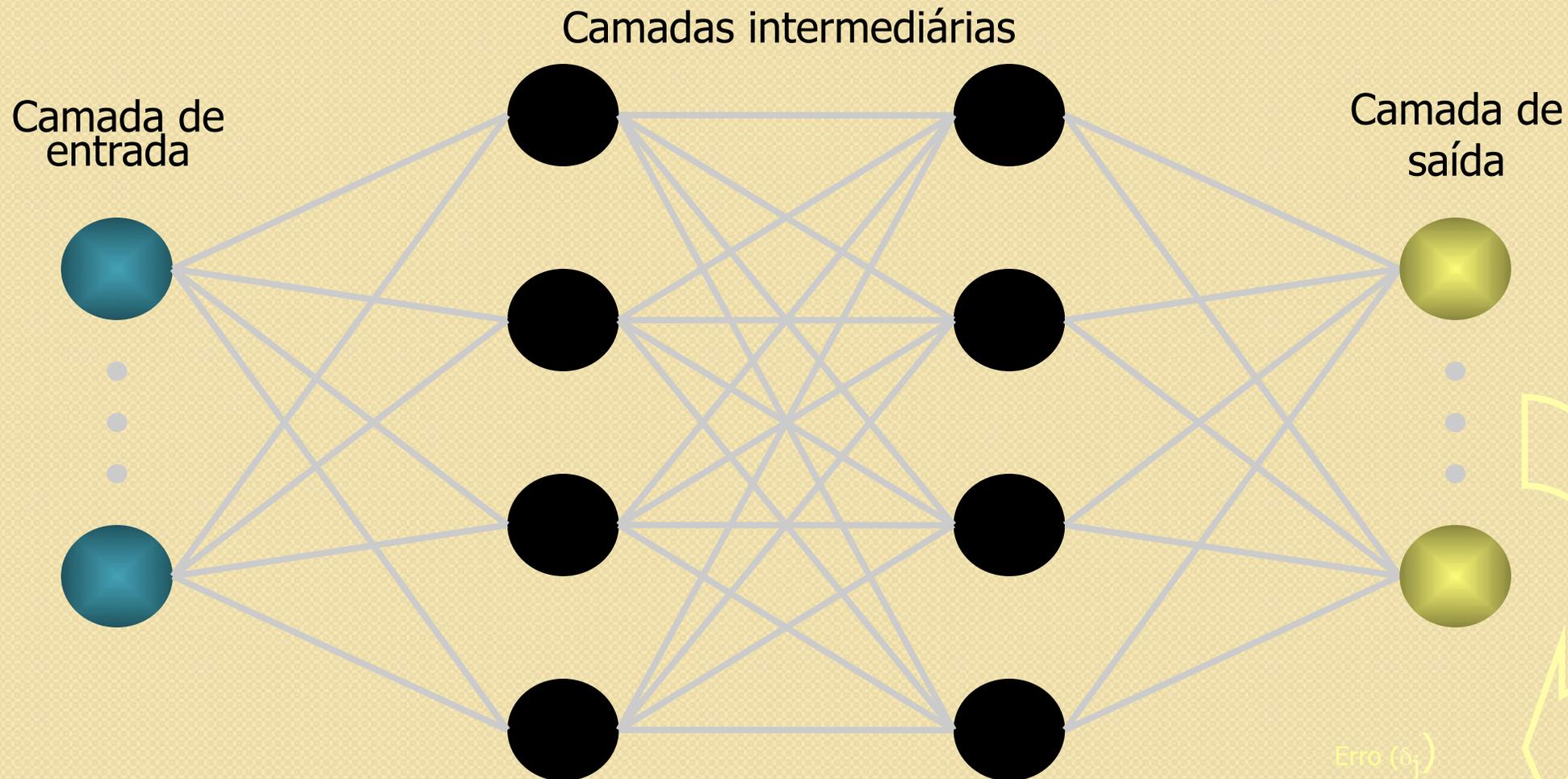


Fase backward



Fase backward

A camada de saída
calcula o erro da rede: E_j



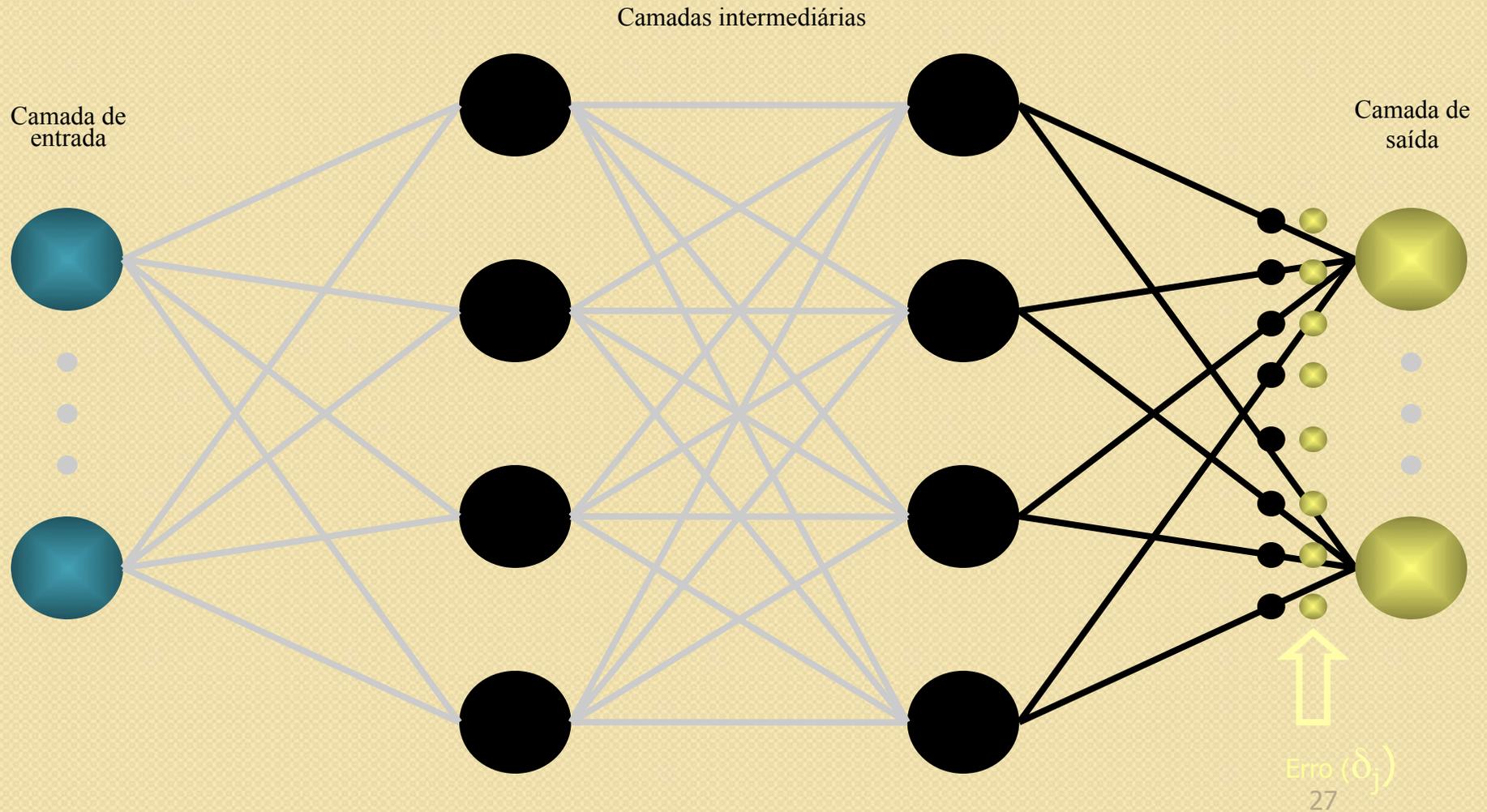
Erro (δ_j)

Calcula o termo de correção dos pesos

(a atualização será feita depois)

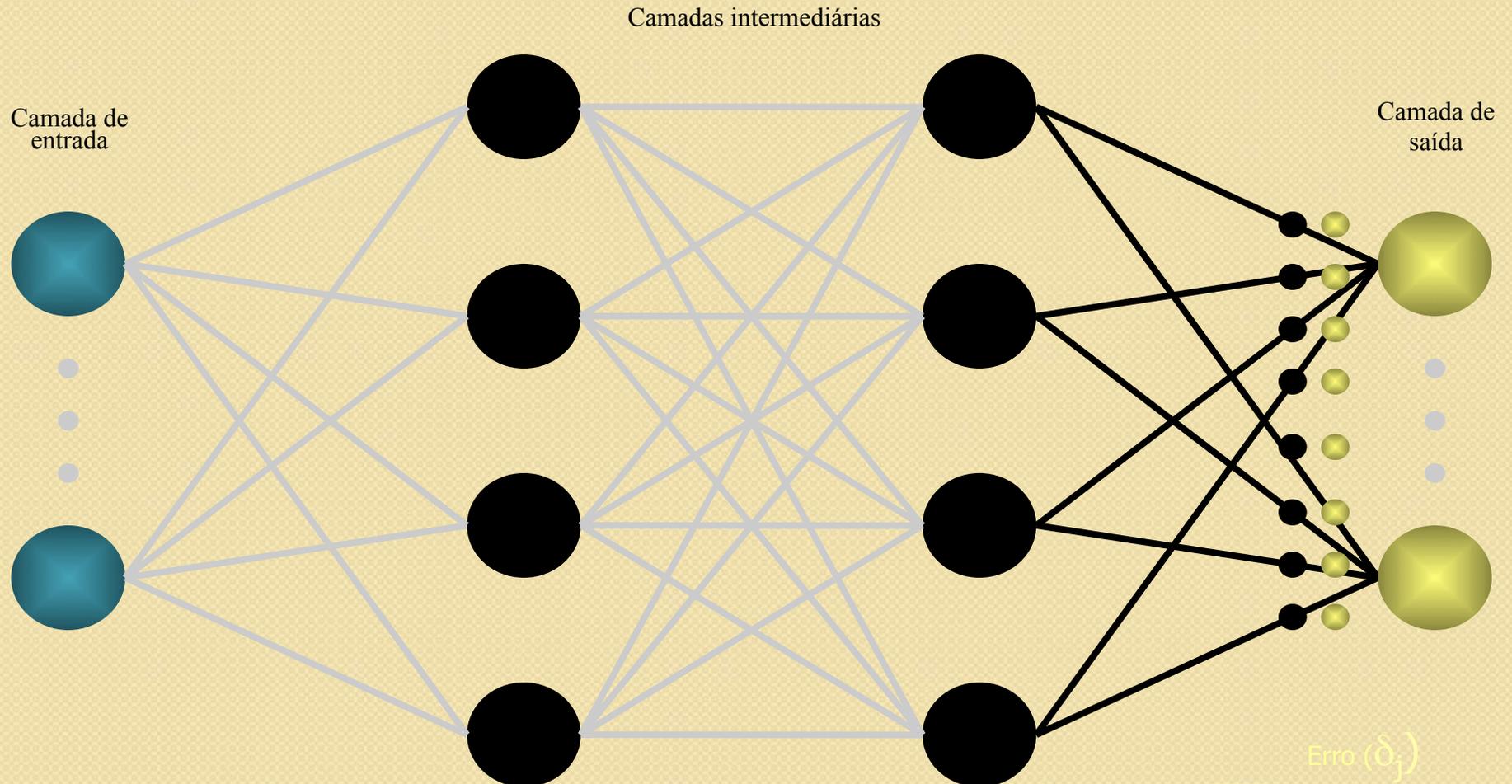
$$\Delta w_{ji} = \alpha \delta_j x_i$$

Fase backward



Envia o erro para a última camada oculta

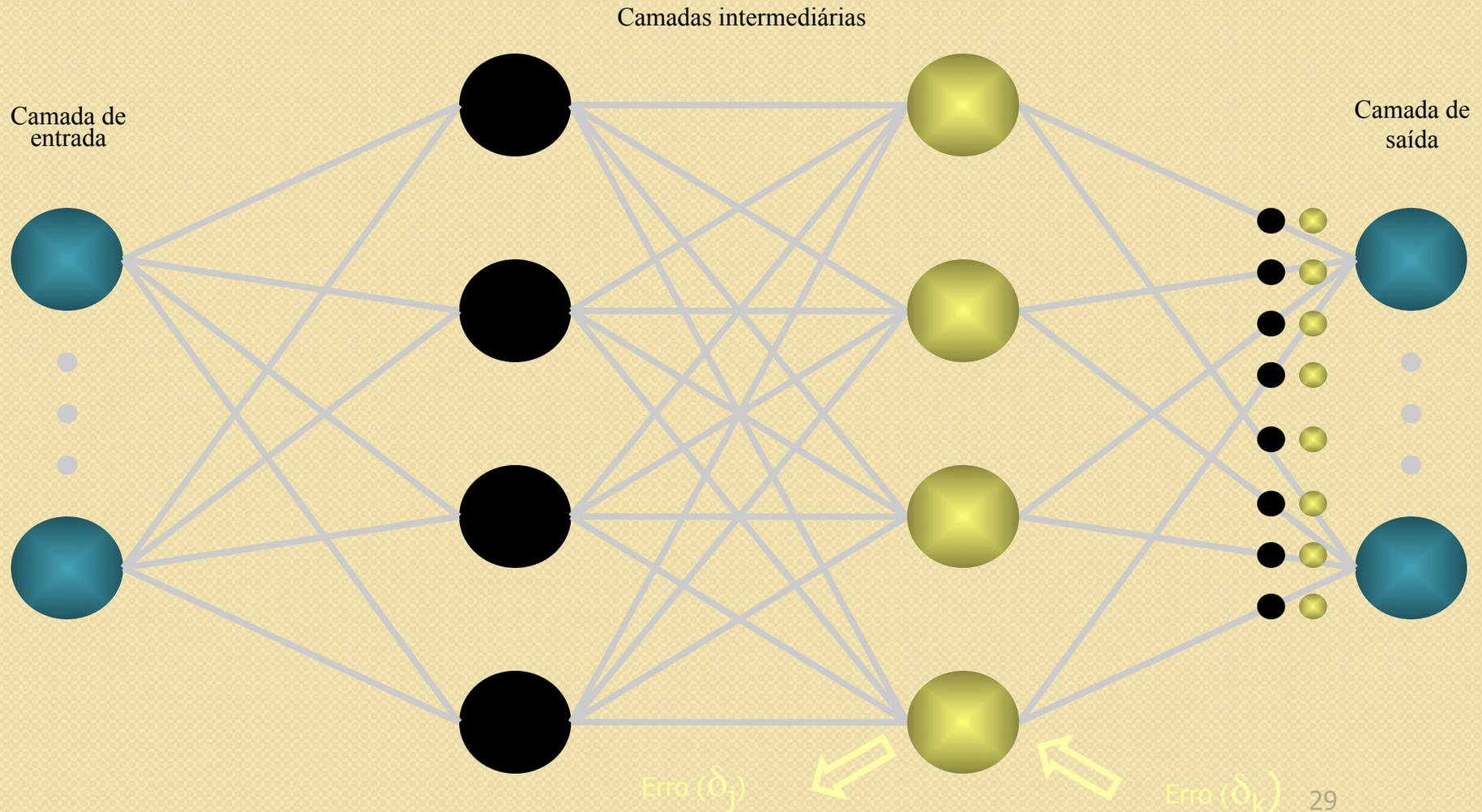
Fase backward



A camada oculta calcula o seu erro

$$\delta_j = f'(u_j) \cdot \sum \delta_k w_{jk}$$

Fase backward

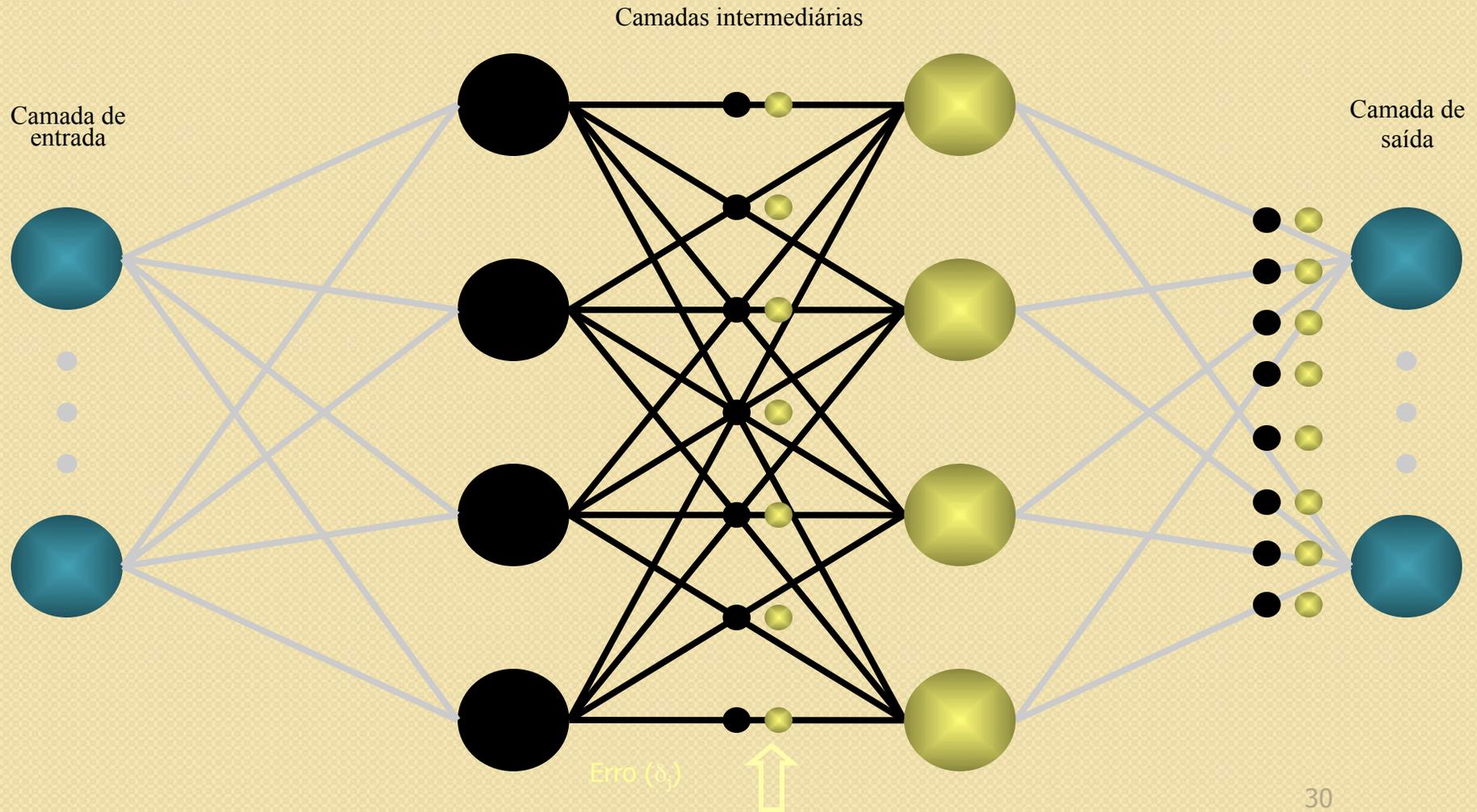


Calcula o termo de correção dos pesos

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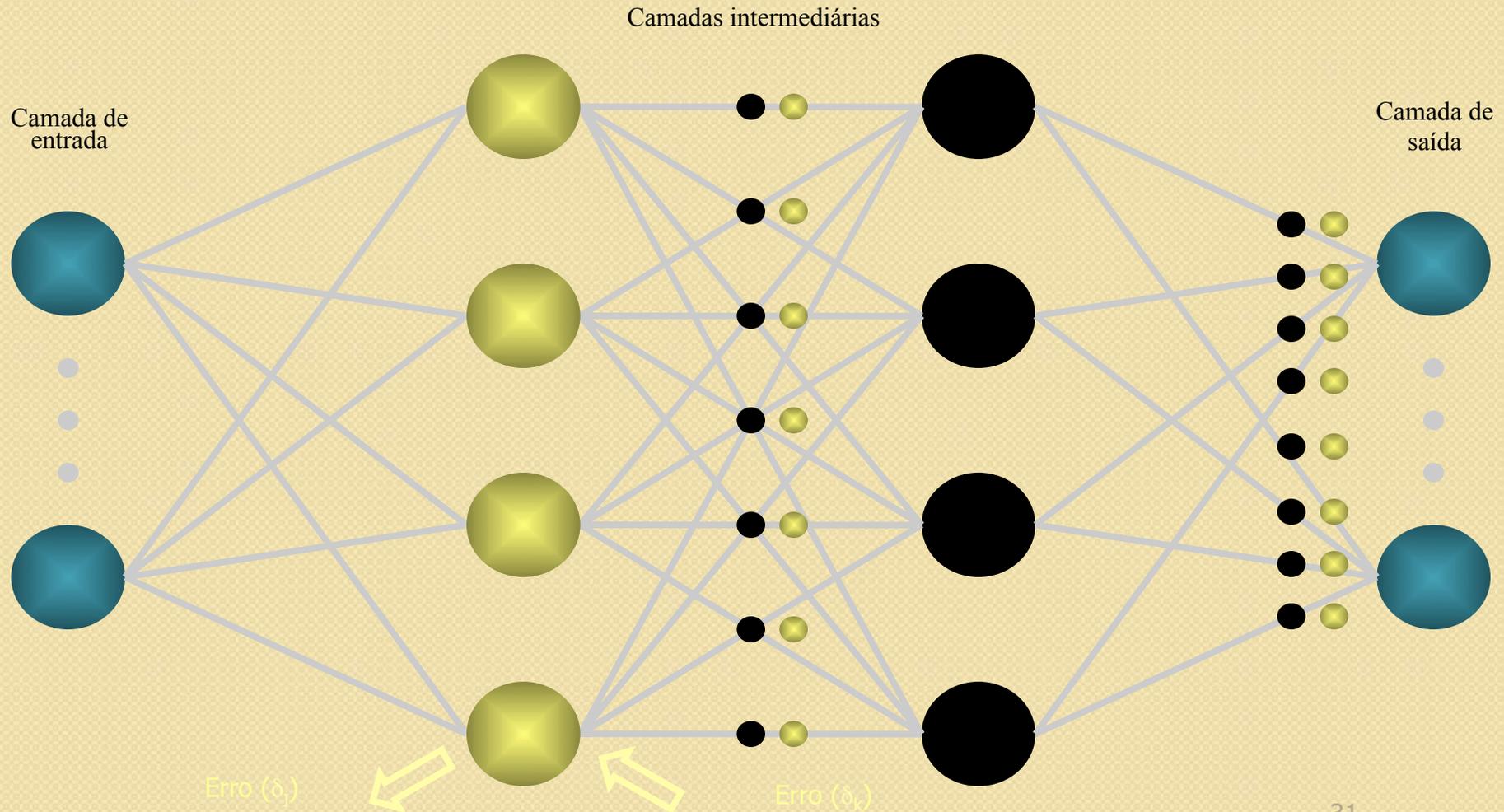
Fase backward



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Fase backward

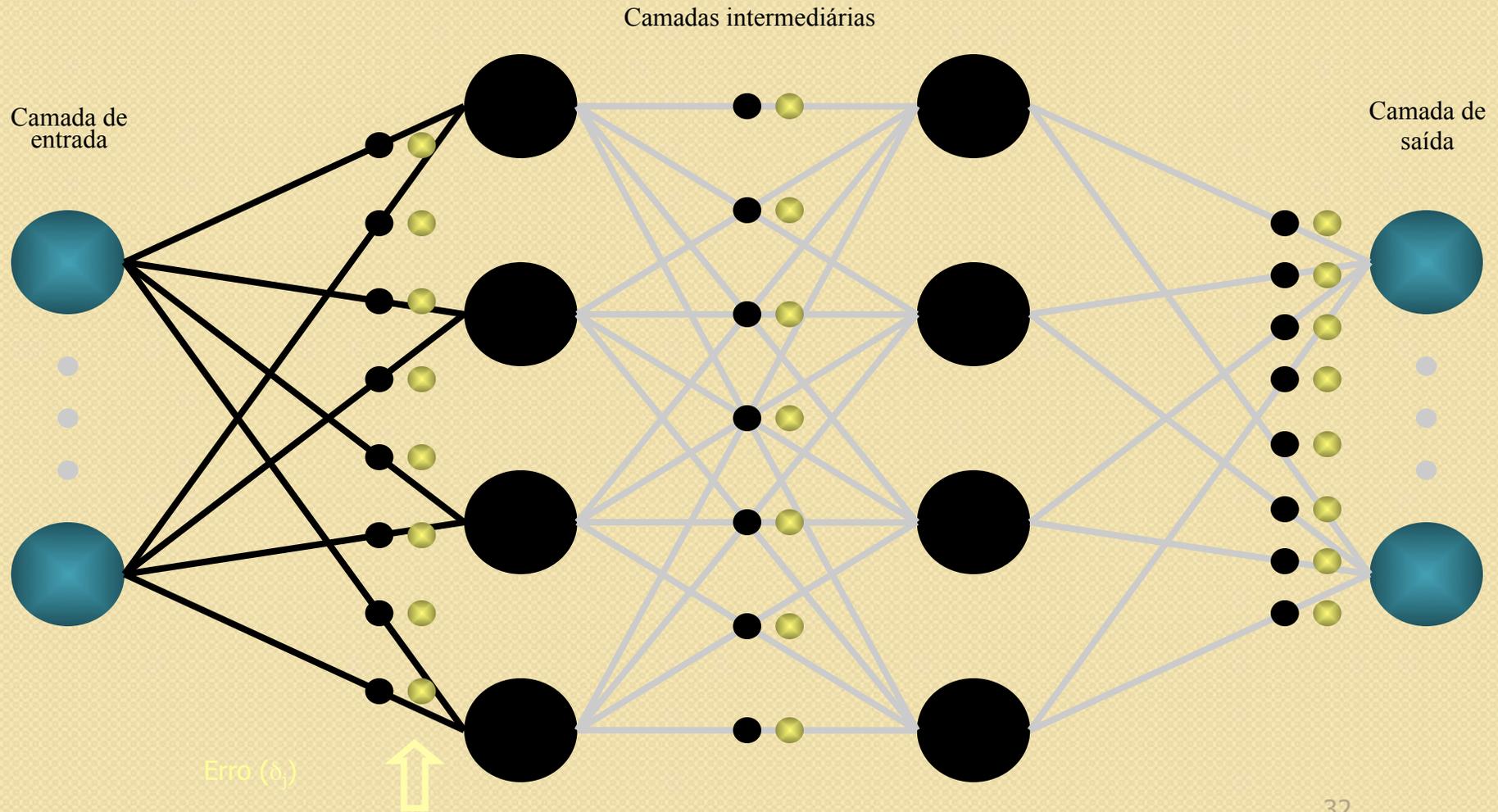


Calcula o termo de correção dos pesos

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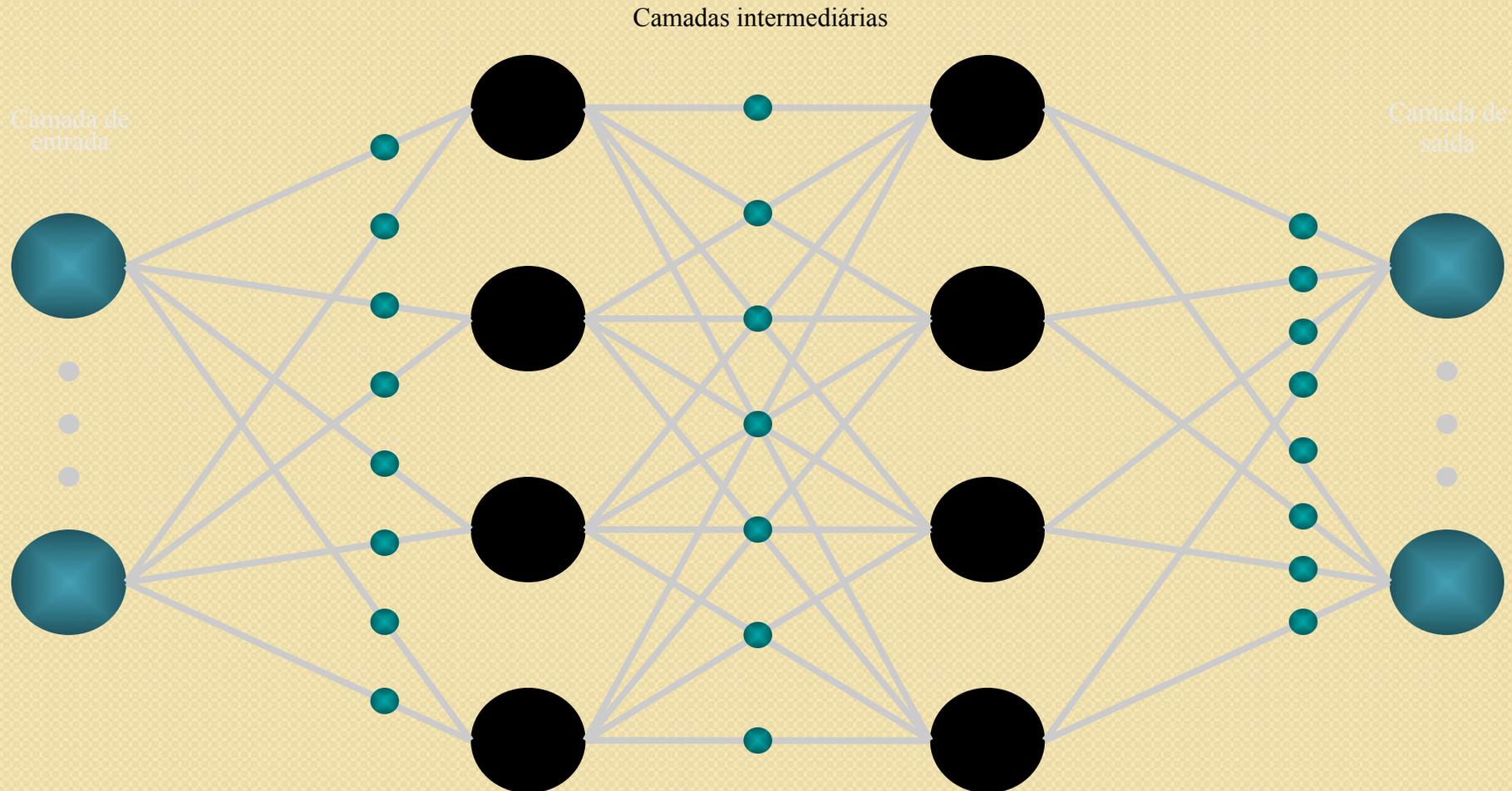
Fase backward



Cada unidade atualiza seus pesos

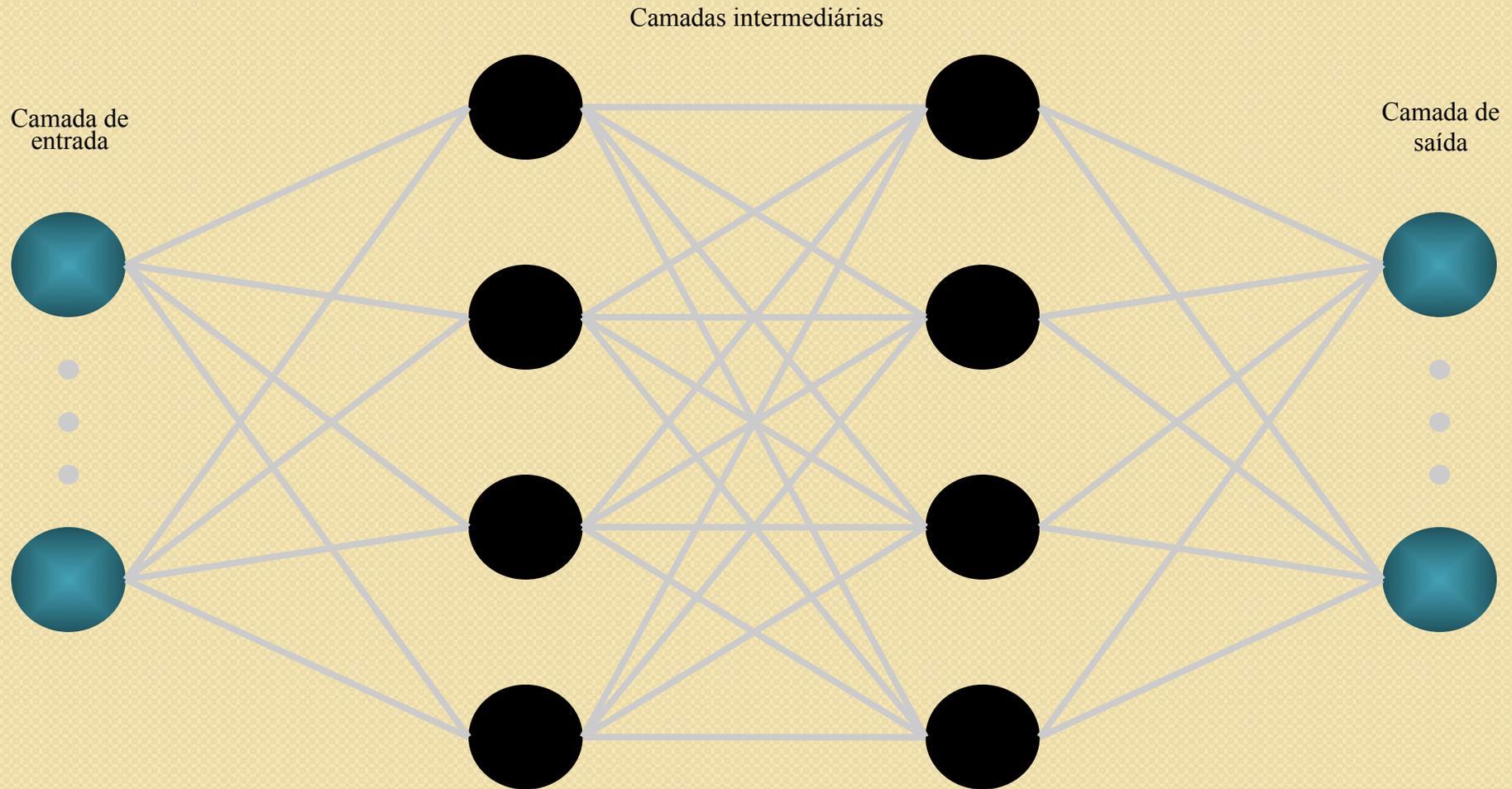
$$w_{ij}(\text{novo}) = w_{ij}(\text{velho}) + \Delta w_{jk}$$

Fase backward



Repete-se o processo enquanto
enquanto a rede não aprender
o padrão de entrada

Error-Backpropagation



Funcionamento do MLP

- Duas fases de operação
 - Passo para frente (forward pass)
 - Passo para trás (backward pass)
- Dado um conjunto de pares (X_p, Y_p) , construir um mapeamento $F(W; X_p) \Rightarrow Y_p$

Como construir $F(W; X_p) \Rightarrow Y_p$?

Regra Delta Generalizada ou Error-Back Propagation

O erro na camada de saída:


$$E_p = \frac{1}{2} \sum_{j=1}^n (t_{pj} - o_{pj})^2$$

Para minimizar o erro :

$$\Delta_p W_{ji} \propto - \frac{\partial E_p}{\partial W_{ji}}$$

Regra Delta Generalizada ou Error-Back Propagation


$$\Delta_p W_{ji} \propto \delta_j \cdot O_{pi}$$


$$\Delta_p W_{ji} = \eta \cdot \delta_j \cdot O_{pi}$$

Regra Delta Generalizada ou Error-Back Propagation



Dois casos precisam ser considerados para δ_{pj}

$$\frac{\partial E_p}{\partial W_{ji}} = \frac{\partial E_p}{\partial net_{pj}} \frac{\partial net_{pj}}{\partial W_{ji}}$$

$$\frac{\partial net_{pj}}{\partial W_{ji}} = \frac{\partial}{\partial W_{ji}} \sum_k W_{jk} O_{pk} = O_{pi}$$

$$\delta_{pj} = - \frac{\partial E_p}{\partial net_{pj}} \rightarrow - \frac{\partial E_p}{\partial W_{ji}} = \delta_{pj} O_{pi}$$

$$\Delta_p W_{ji} = \eta \delta_{pj} \cdot O_{pi}$$

$$\delta_{pj} = - \frac{\partial E_p}{\partial net_{pj}} = - \frac{\partial E_p}{\partial O_{pj}} \frac{\partial O_{pj}}{\partial net_p}$$

$$\frac{\partial O_{pj}}{\partial net_{pj}} = f_j'(net_{pj})$$

$$\frac{\partial E_p}{\partial O_{pj}}$$

(2 casos precisam ser considerados!)

Primeiro caso : j é uma unidade de saída

$$\frac{\partial E_p}{\partial O_{pj}} = -(t_{pj} - o_{pj})$$

$$\delta_{pj} = (t_{pj} - o_{pj}) f'_j(\text{net}_{pj})$$

Segundo caso : j é uma unidade intermediária

$$\frac{\partial E_p}{\partial O_{pj}} = \sum_k \frac{\partial E_p}{\partial net_{pk}} \frac{\partial net_{pk}}{\partial O_{pj}}$$

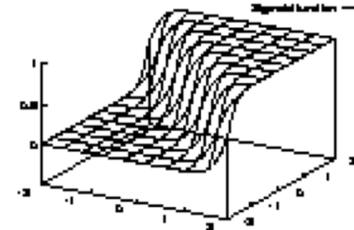
$$\frac{\partial E_p}{\partial O_{pj}} = \sum_k \frac{\partial E_p}{\partial net_{pk}} \frac{\partial}{\partial O_{pj}} \sum_i w_{ik} O_{pi}$$

$$\Rightarrow \frac{\partial E_p}{\partial O_{pj}} = - \sum_k \delta_{pk} w_{jk}$$

$$\delta_{pj} = f'_j(net_{pj}) \sum_k \delta_{pk} w_{jk}$$

E a função de ativação f ?

Considerando uma função sigmoid



$$f'(net_{pj})?$$

$$o_{pj} = f(net_{pj}) = \frac{1}{1 + \exp(-net_{pj})}$$

$$f'(net_{pj}) = o_{pj}(1 - o_{pj})$$

Características do MLP

- Aproximador Universal de Funções
 - Uma única camada intermediária é capaz de aproximar qualquer função contínua definida em um hipercubo
- Alta capacidade de generalização
- Convergência para mínimo global não garantida
- Em alguns casos, lento na aprendizagem

Outra Função Erro: Entropia Cruzada (Cross-Entropy)

$$C = -\frac{1}{n} \sum_x [y \ln a + (1 - y) \ln(1 - a)],$$

De uma maneira geral...

Uma rede neural pode ser vista como um conjunto de funções $Y_k(X_p; W)$, tal que dado $X_p \Rightarrow Y_p$



No caso de **classificação**

$$Y_k = 1 \text{ se } X_p \in k$$

0, caso contrário

No caso em que Y_k são variáveis contínuas

\Rightarrow problema de regressão

\Rightarrow ou problema de **aproximação de funções**

Reconhecimento de Padrões

Verificação

x_p

$\epsilon?$

C_i

Classificação

$\epsilon?$

C_1

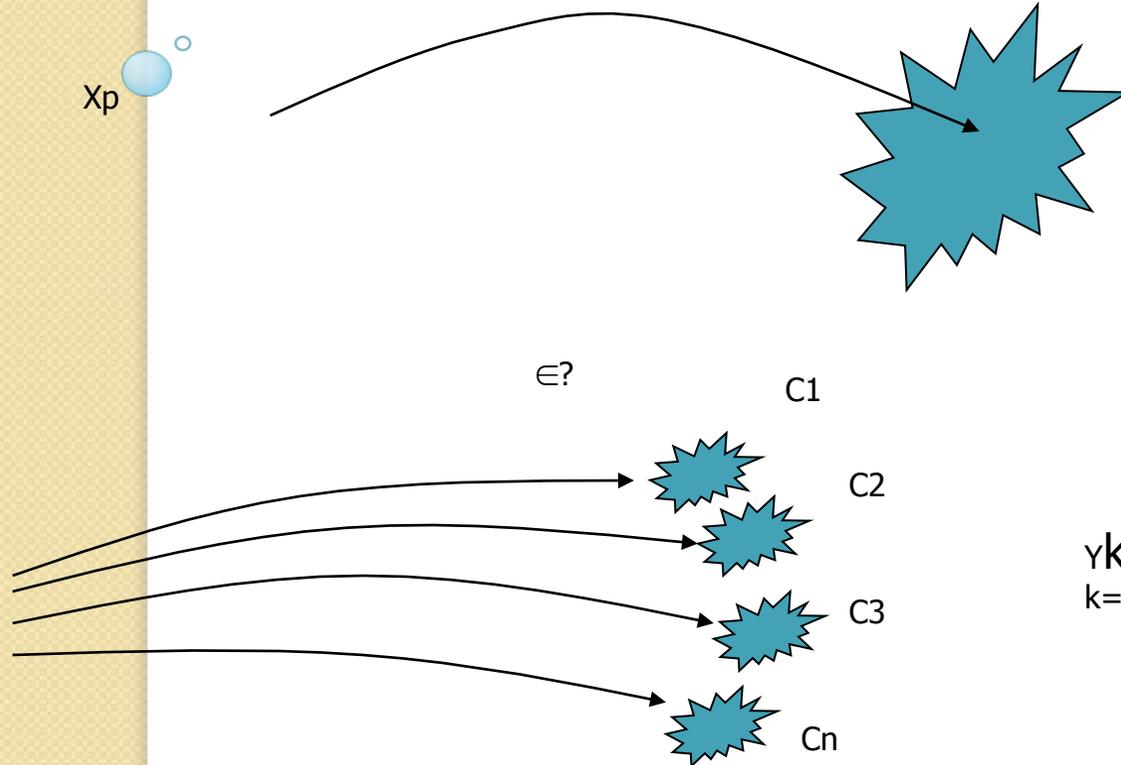
C_2

C_3

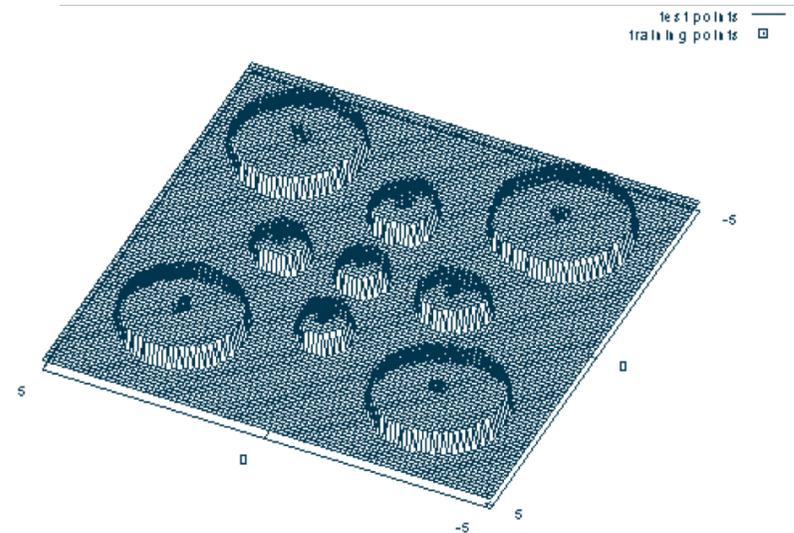
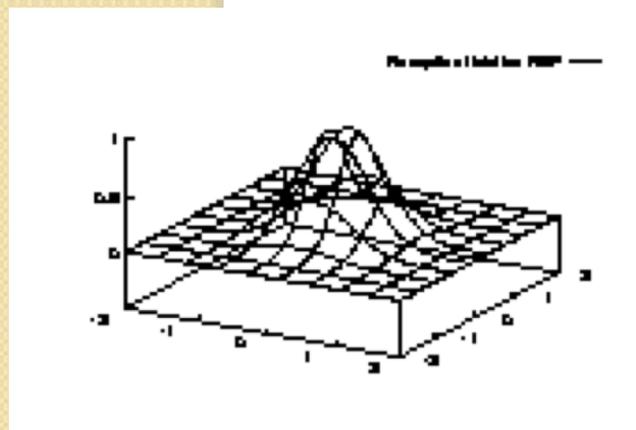
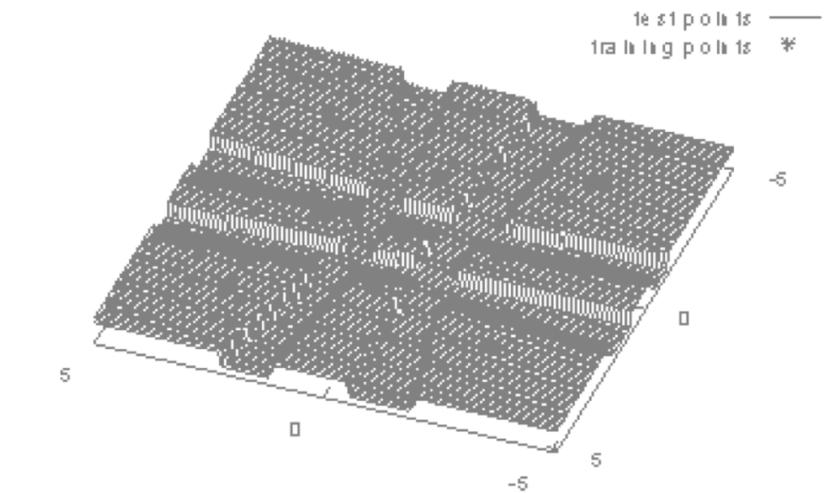
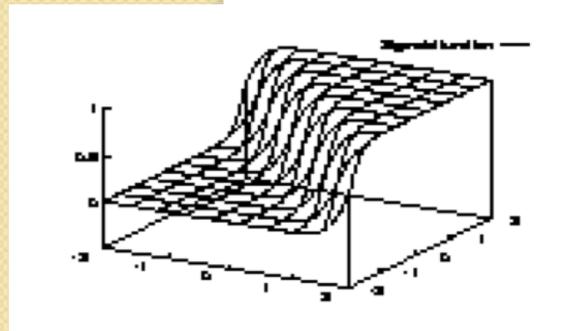
C_n

x_p

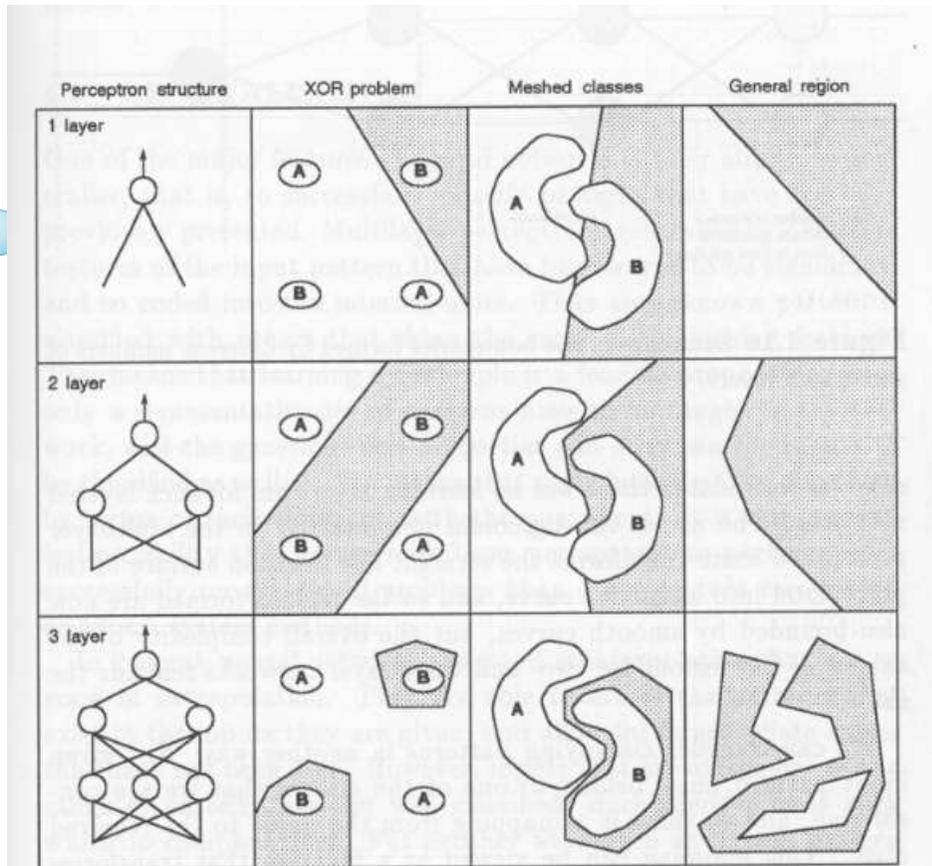
$$y_k = y_k(x_p; w) \\ k=1, 2, \dots, n$$



Reconhecimento de Padrões

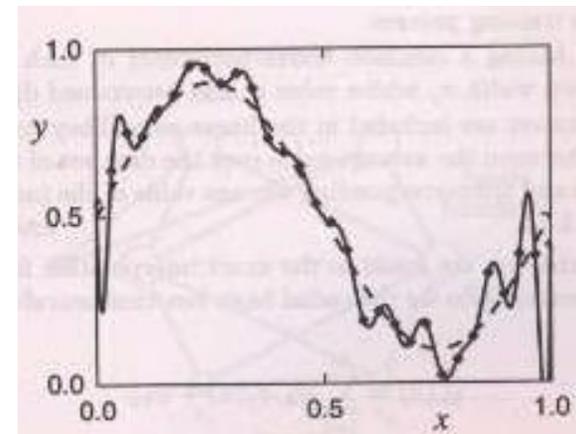
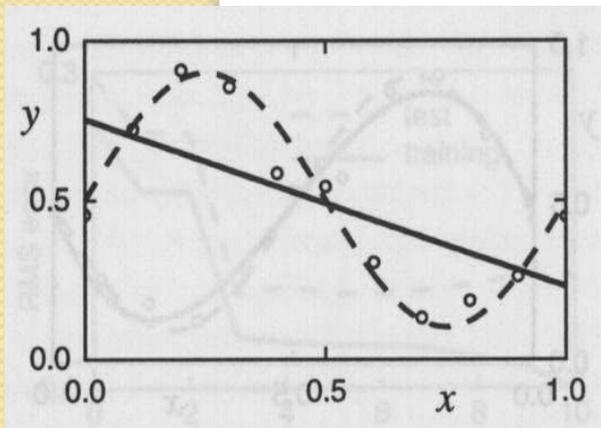
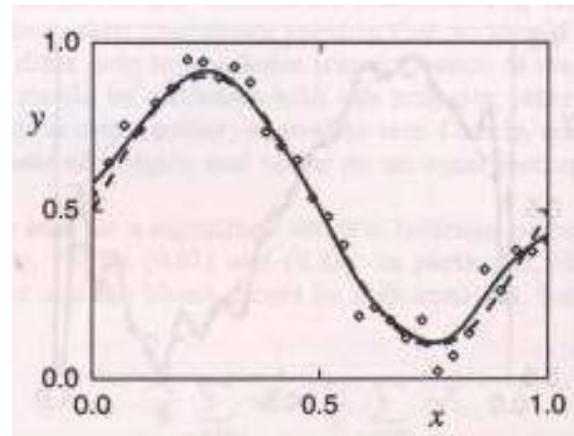


Complexidade Funcional do MLP x Número de Camadas



(after Lippmann, IEEE ASSP April 1987)

Complexidade Funcional versus Over-fitting



Treinamento com Validação Cruzada

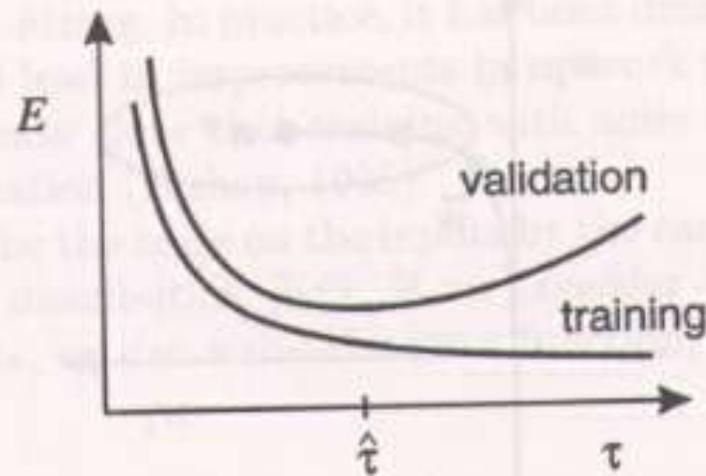
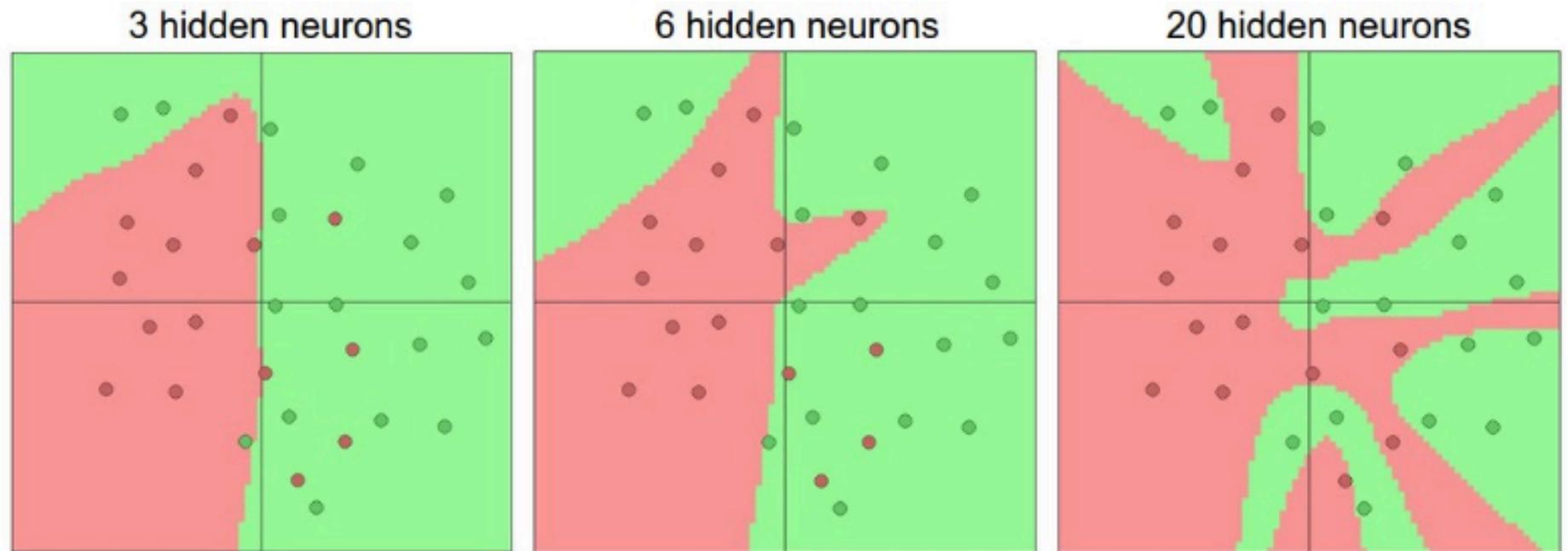


Figure 9.7. A schematic illustration of the behaviour of training and validation set errors during a typical training session, as a function of the iteration step τ . The goal of achieving the best generalization performance suggests that training should be stopped at the point $\hat{\tau}$ corresponding to the minimum of the validation set error.

Ainda Sobre Overfitting



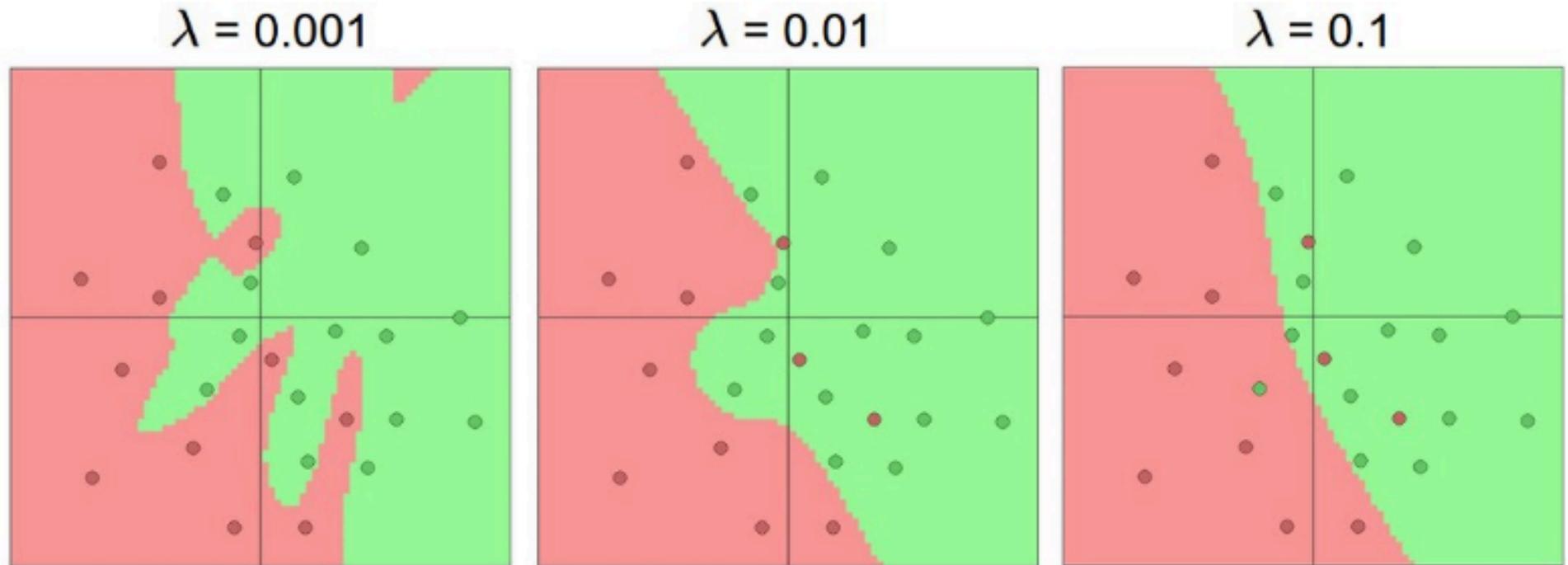
Larger Neural Networks can represent more complicated functions. The data are shown as circles colored by their class, and the decision regions by a trained neural network are shown underneath. You can play with these examples in this [ConvNetsJS demo](#).

Regularização (Regularization)

$$C = \frac{1}{2n} \sum_x \|y - a^L\|^2 + \frac{\lambda}{2n} \sum_w w^2.$$

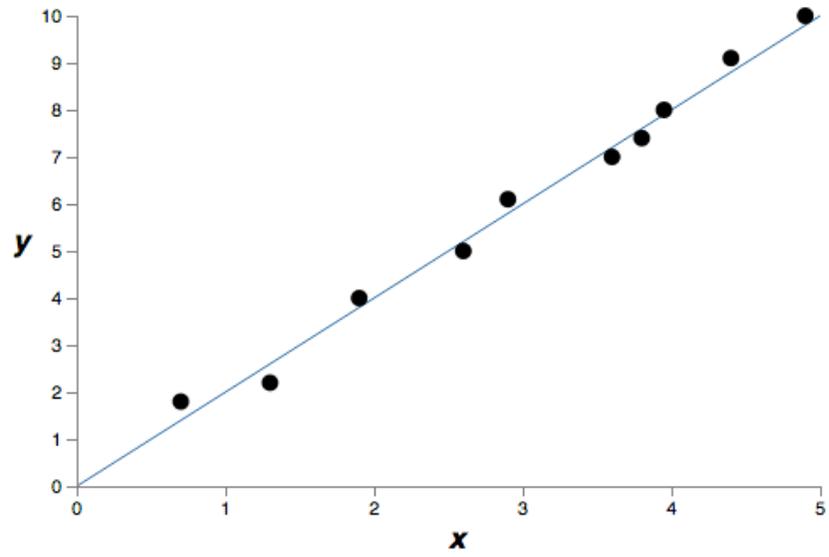
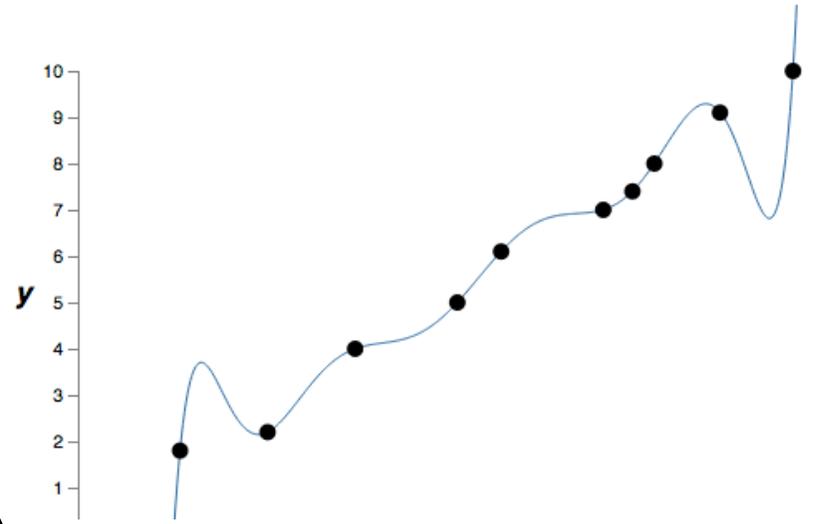
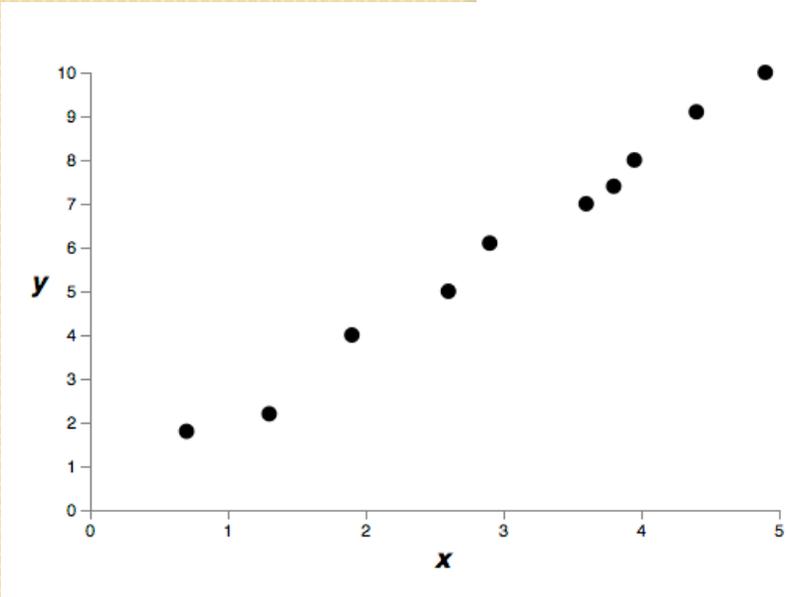
Compromisso entre redução do erro e pesos pequenos

Efeito do Parâmetro λ



The effects of regularization strength: Each neural network above has 20 hidden neurons, but changing the regularization strength makes its final decision regions smoother with a higher regularization. You can play with these examples in this [ConvNetsJS demo](#).

Efeitos da Regularização

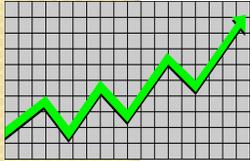


Demo...

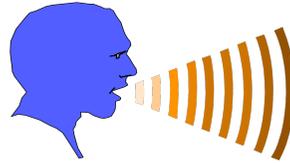
<http://playground.tensorflow.org/>



Aplicações do MLP



Análise de mercado



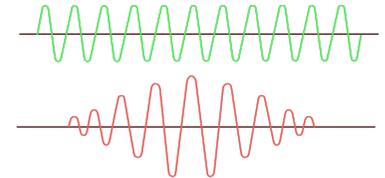
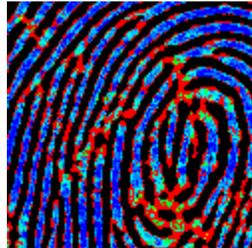
Proc. voz



Data mining



Análise de crédito

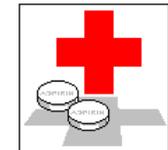


Proc. sinais



Previsão séries

Luciana de Galen Maciel



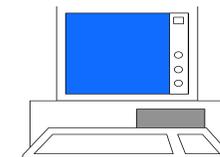
Diagnose médica



Det. fraudes



Rec. odores



Interfaces

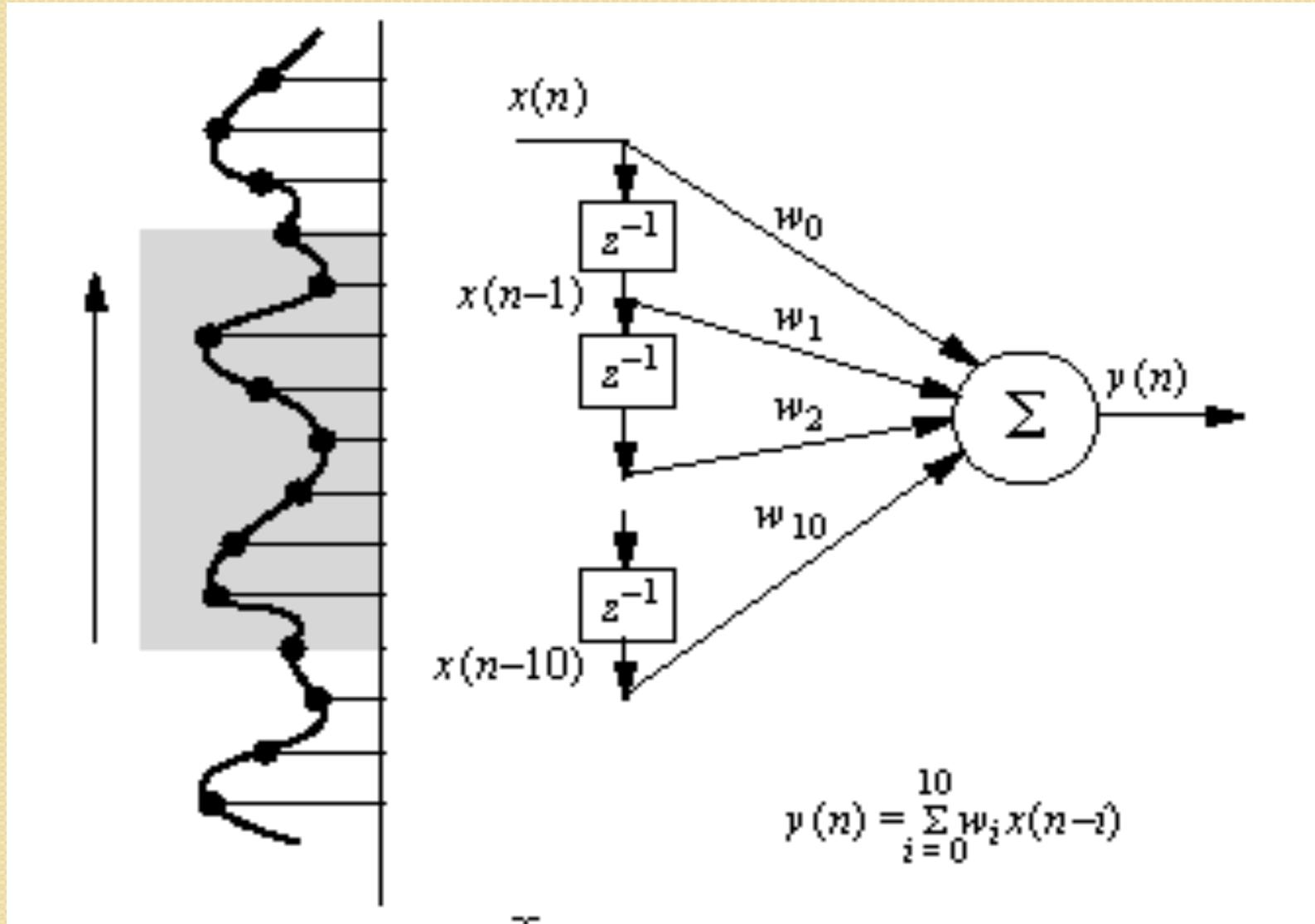
Exemplo: Previsão (Forecasting)

- Dado um conjunto de n valores de uma variável $(y(t_1), y(t_2), \dots, y(t_n))$ em uma sequência de tempo $t_1, t_2, \dots, t_n,$
- Prever o valor $y(t_{n+1})$ num futuro t_{n+1}

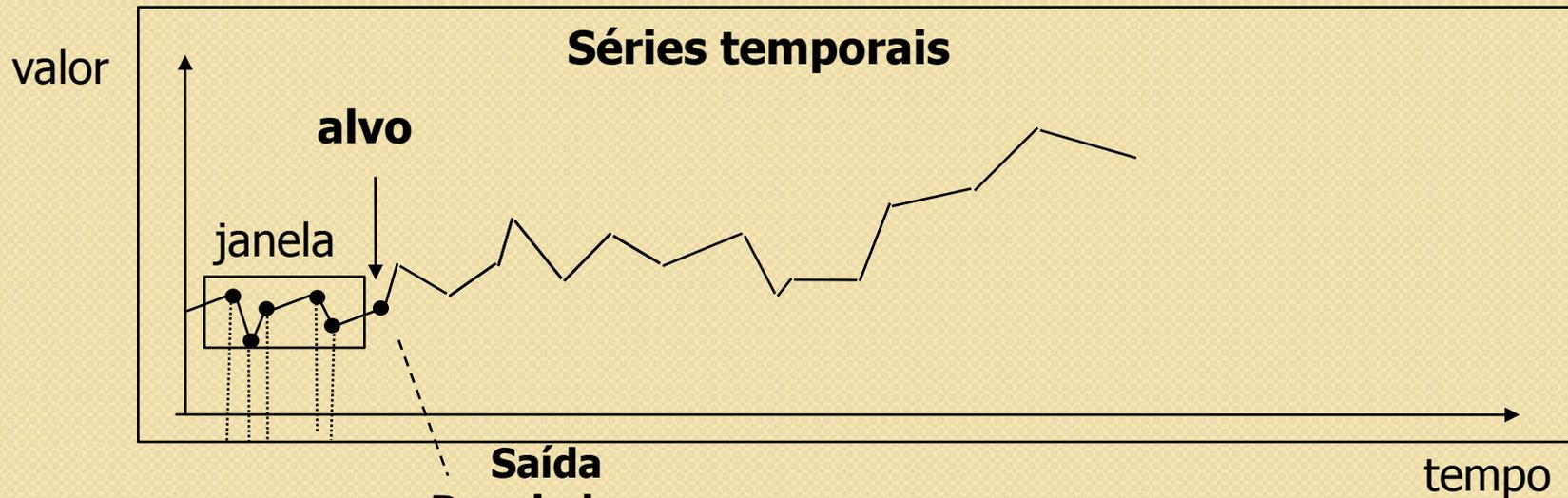
Previsão – Questões Relevantes

- Definição da janela de entrada
- Definição do horizonte de previsão
- Definição de outras variáveis explicativas

Previsão com uma Rede MLP



Previsão de Séries Temporais



Entradas da rede = n valores passados

Ex: 5 valores passados

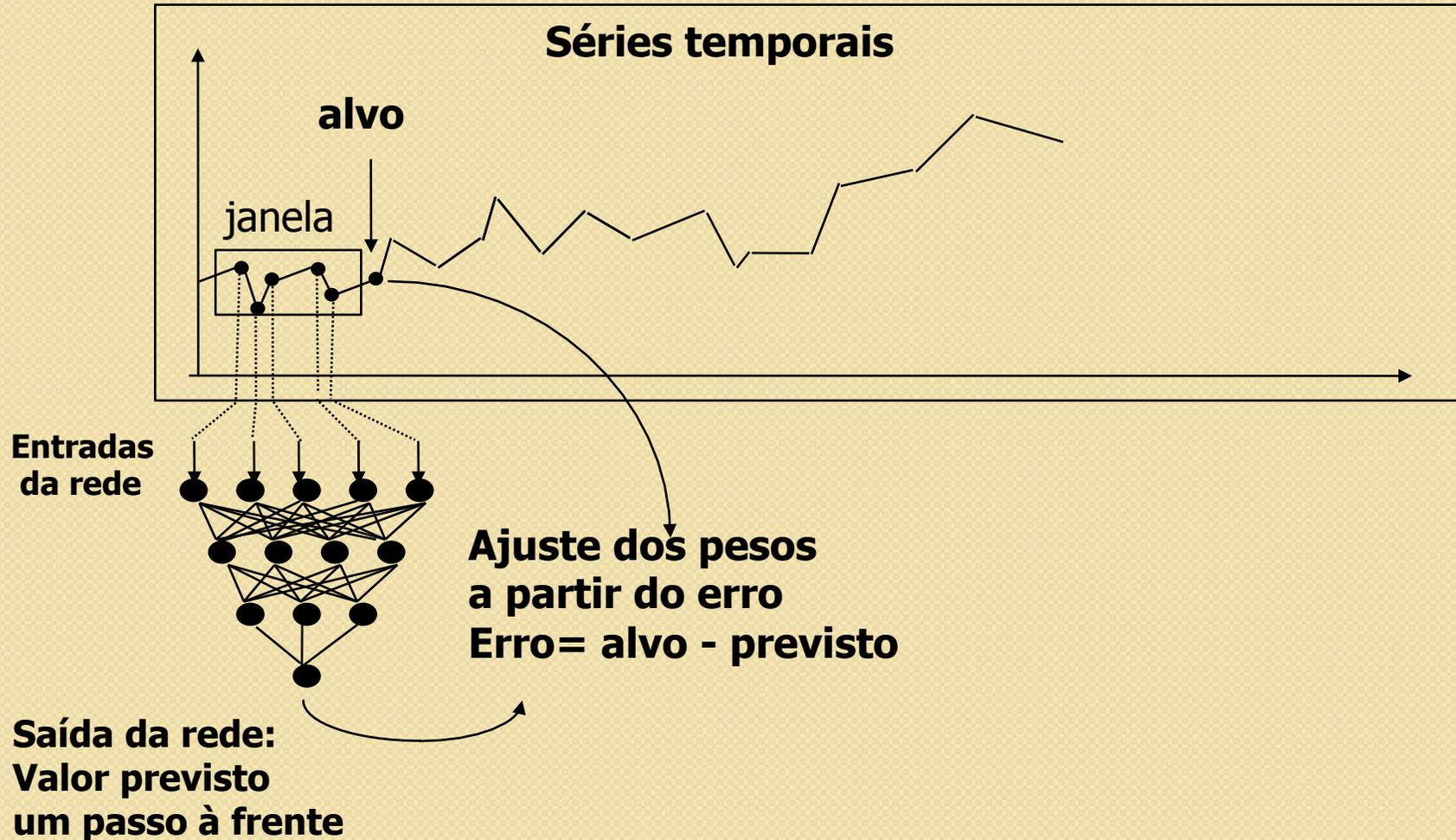
Saída Desejada = valor da série k passos à frente

Ex: valor um passo à frente

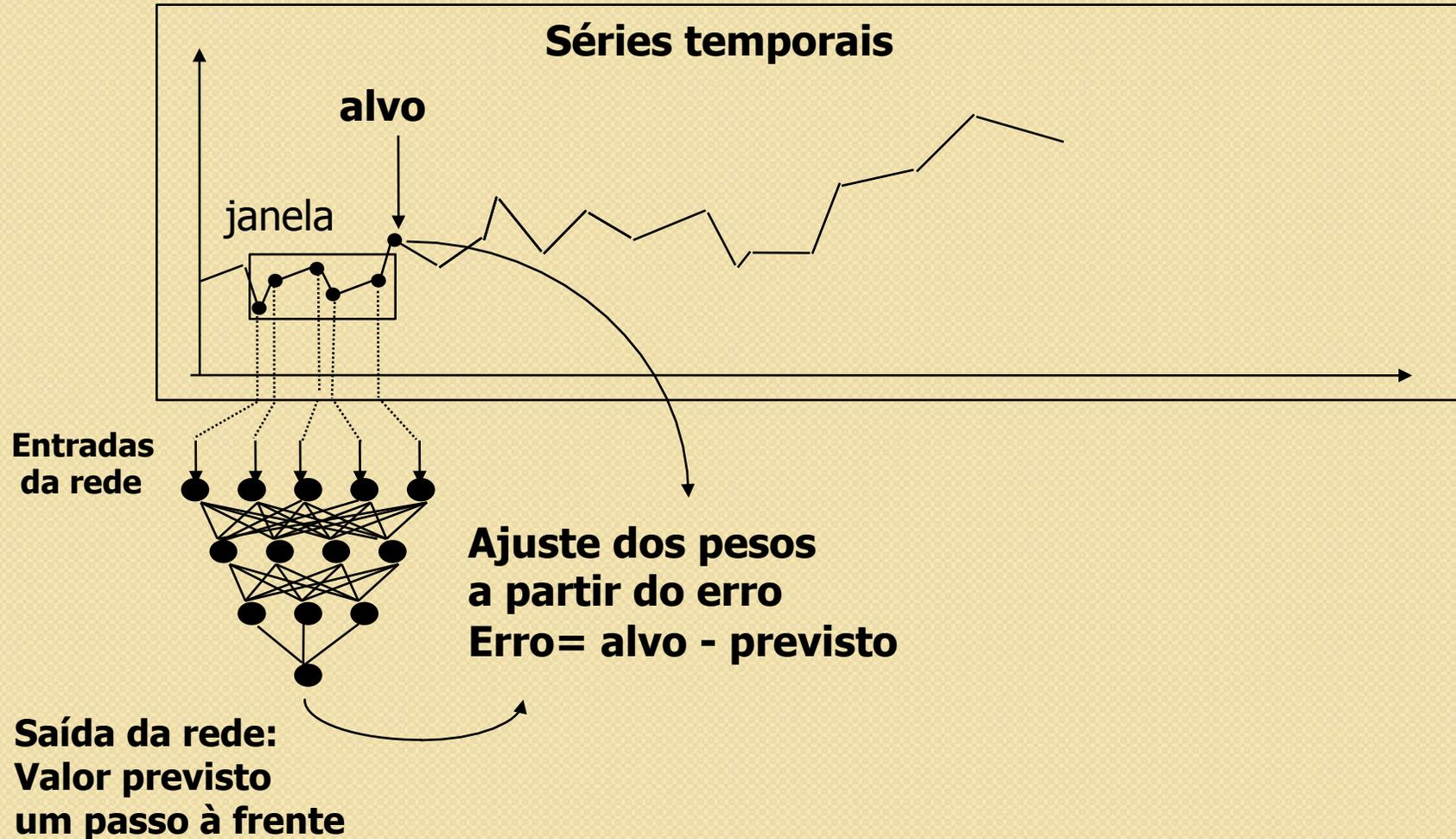
Definição da janela de entrada

Definição da janela de saída

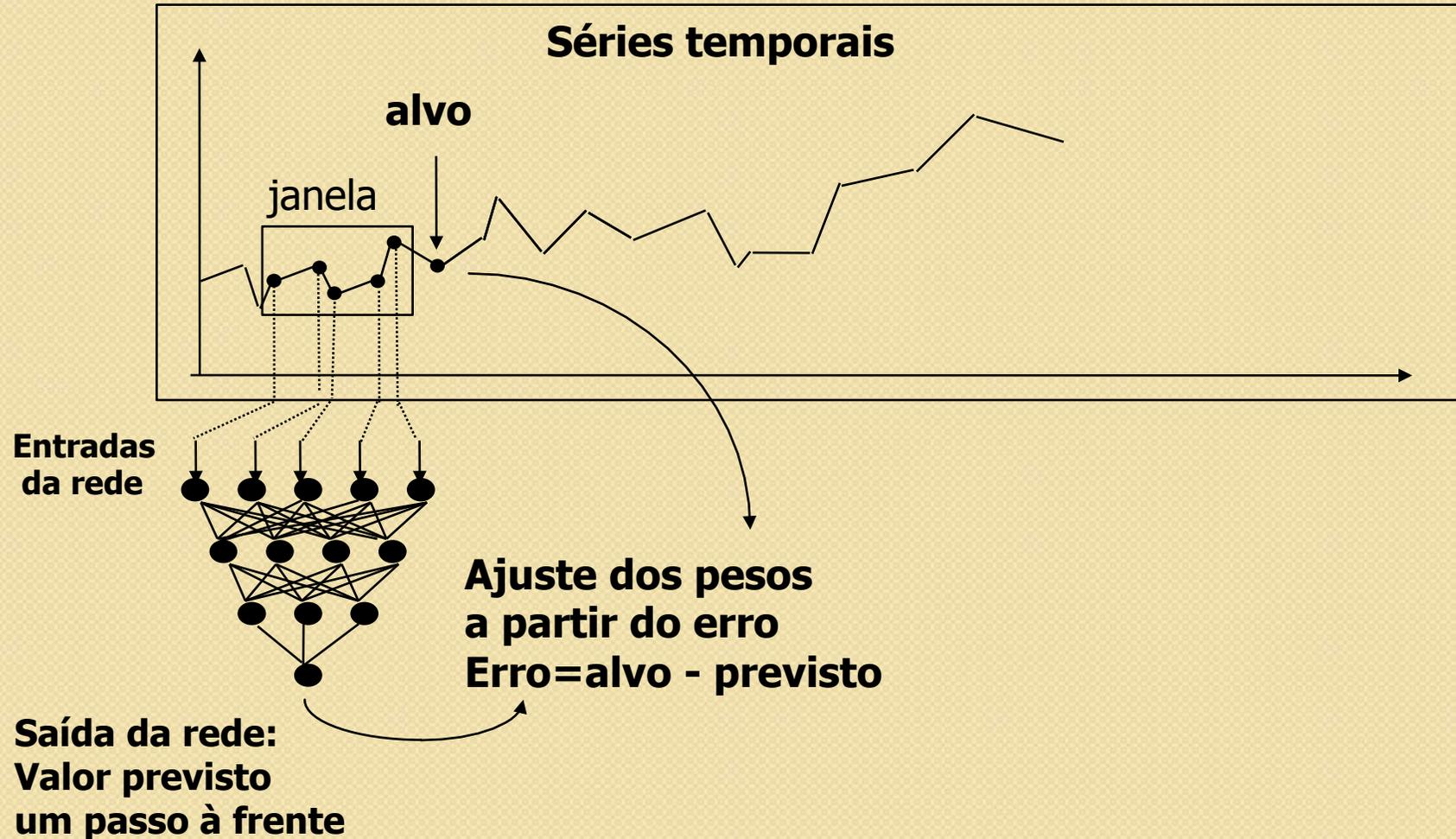
Exemplo: previsão utilizando apenas a série histórica como entrada



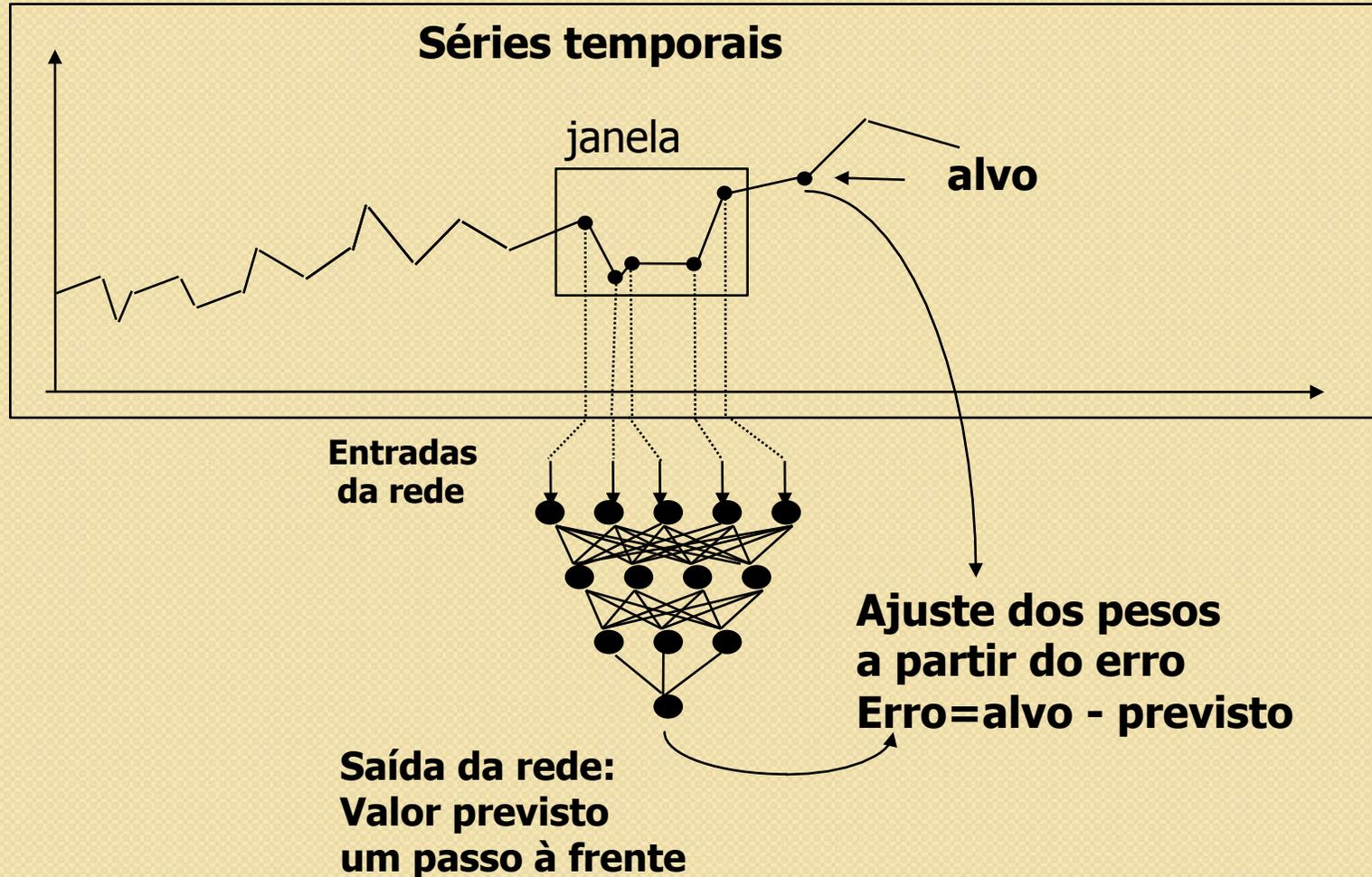
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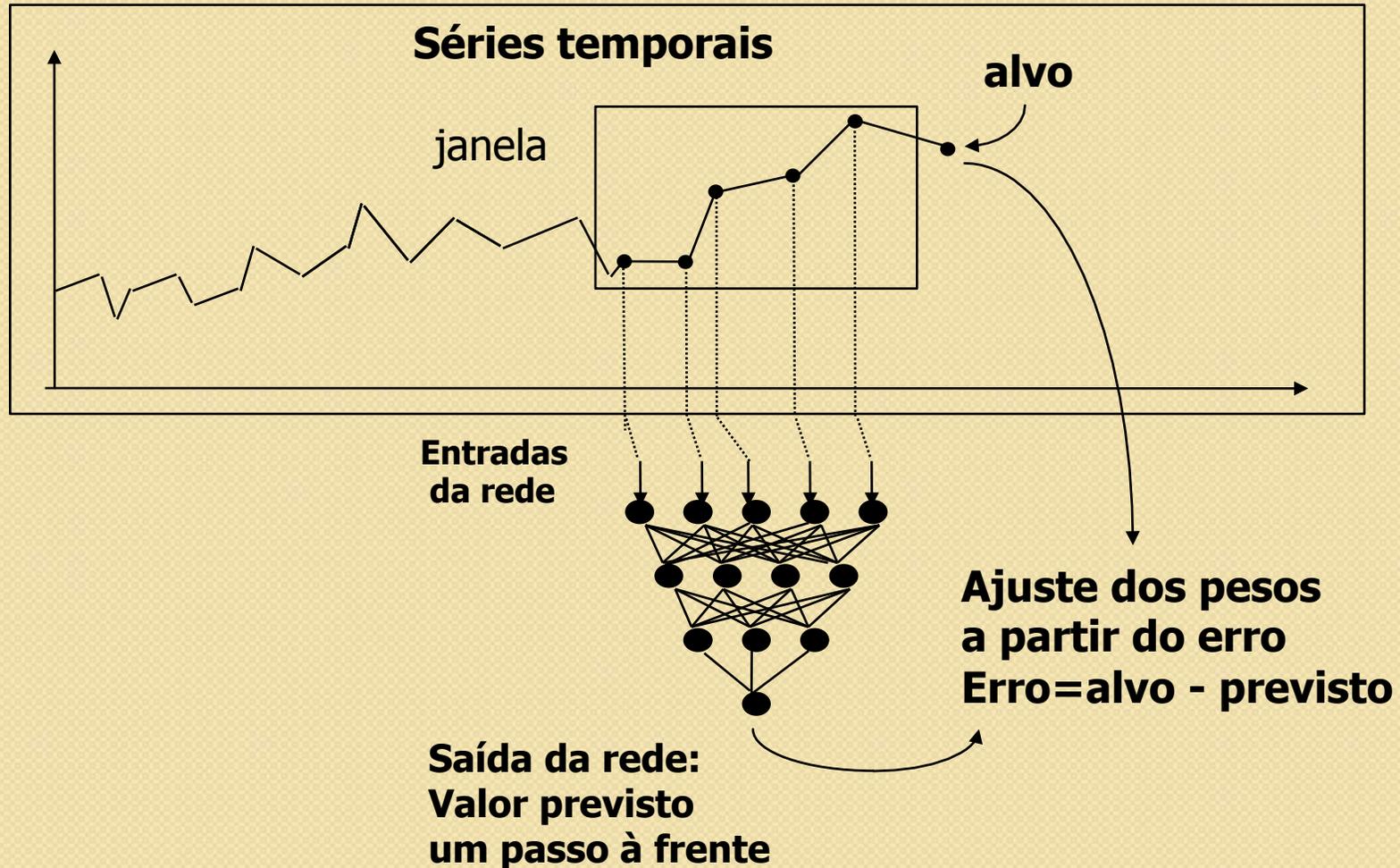
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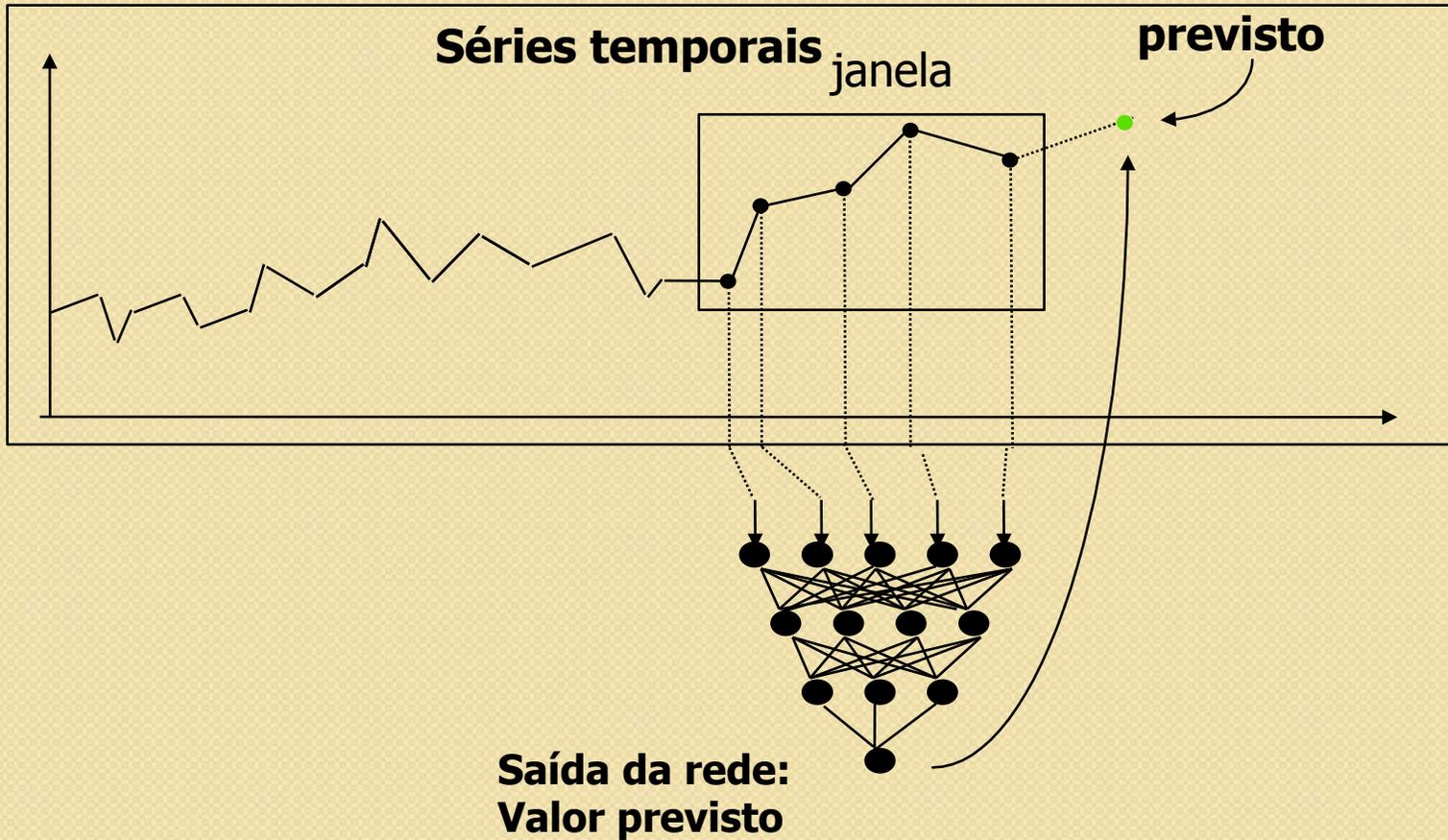
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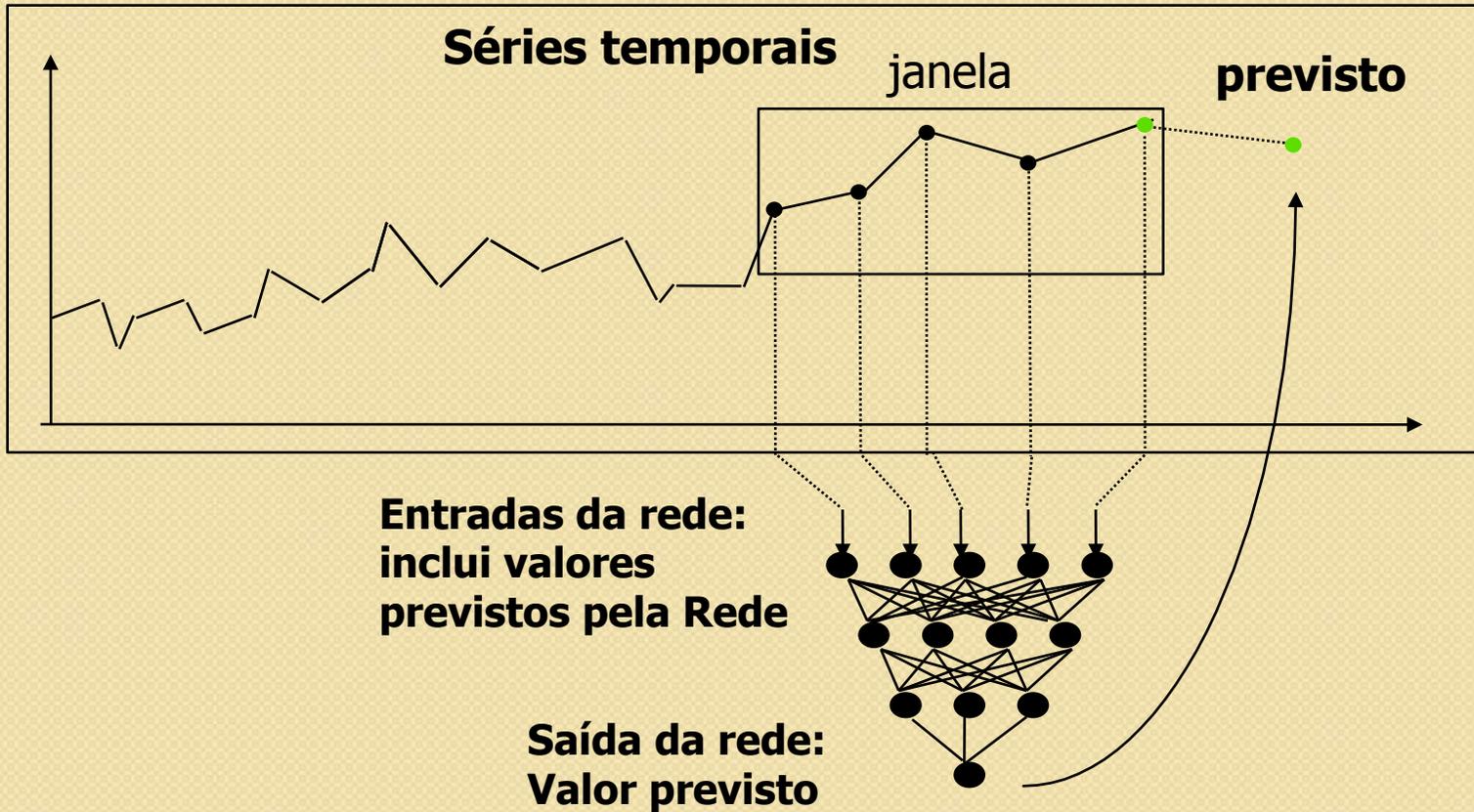
Exemplo: previsão utilizando apenas a série histórica como entrada



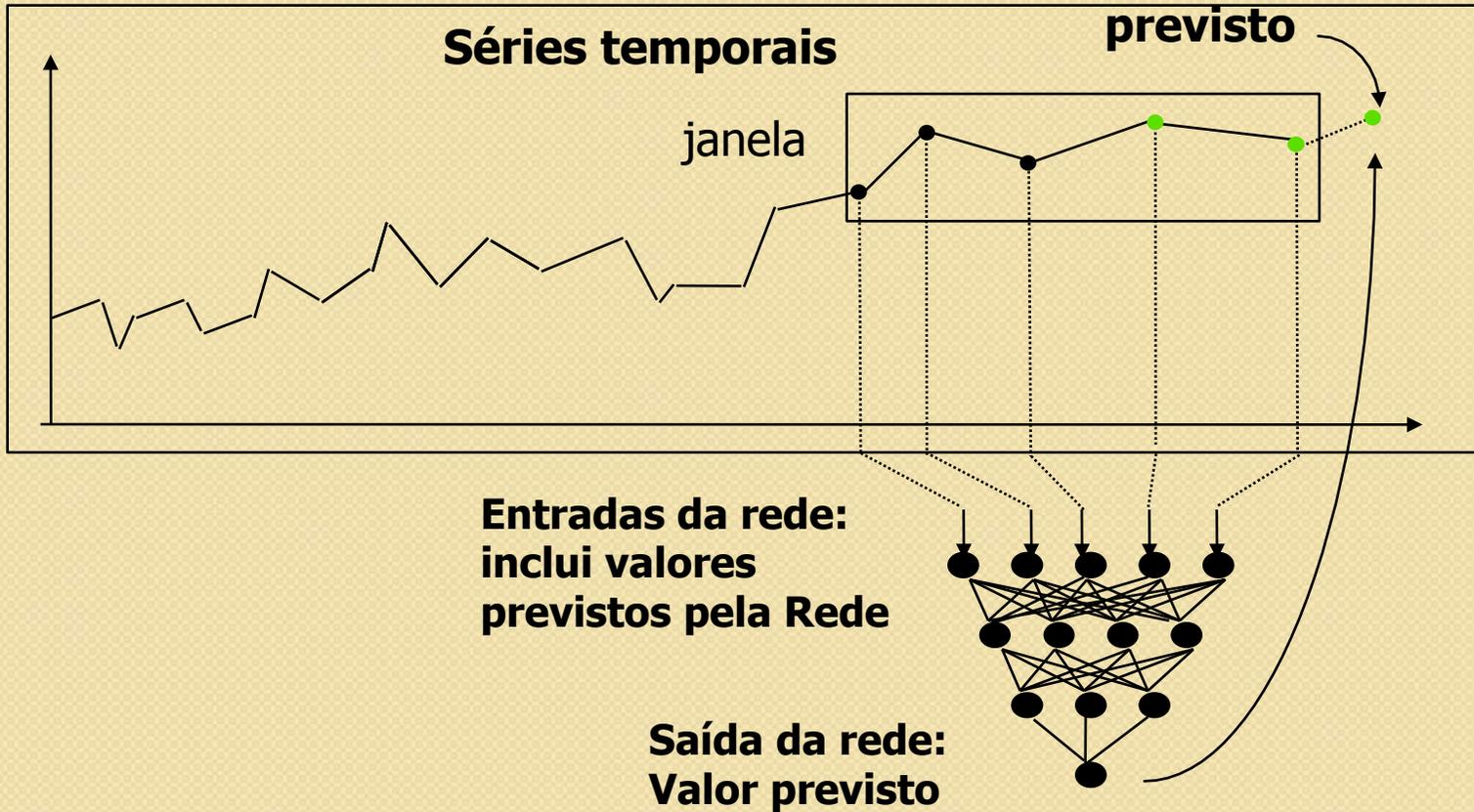
Exemplo: previsão utilizando apenas a série histórica como entrada



Exemplo: previsão utilizando apenas a série histórica como entrada

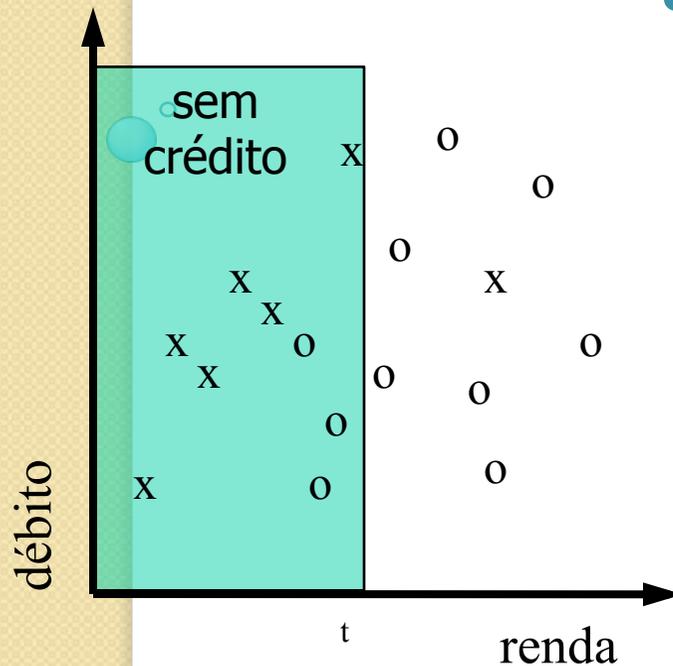


Exemplo: previsão utilizando apenas a série histórica como entrada



Complexidade Funcional (I)

Análise de crédito

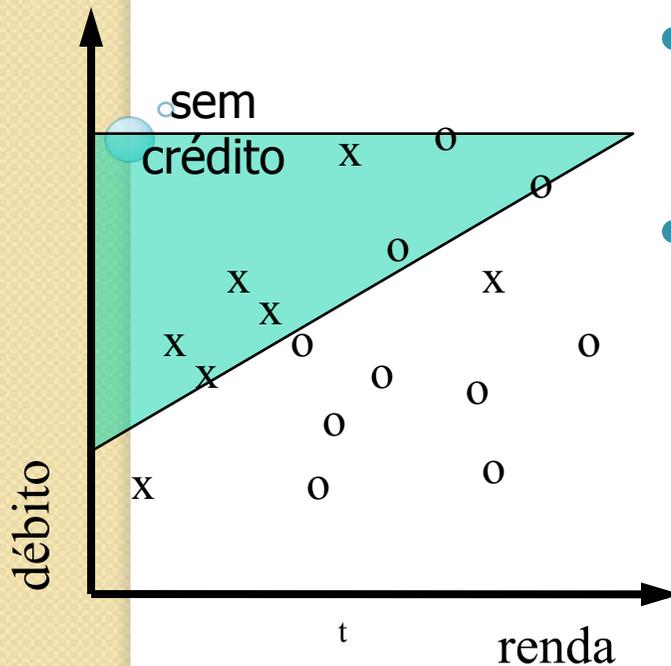


x: exemplo recusado
o: exemplo aceito

- Um hiperplano paralelo de separação: pode ser interpretado diretamente como uma regra:
 - se a renda é menor que t , então o crédito não deve ser liberado
- Exemplo:
 - árvores de decisão;
 - indução de regras

Complexidade Funcional (II)

Análise de crédito

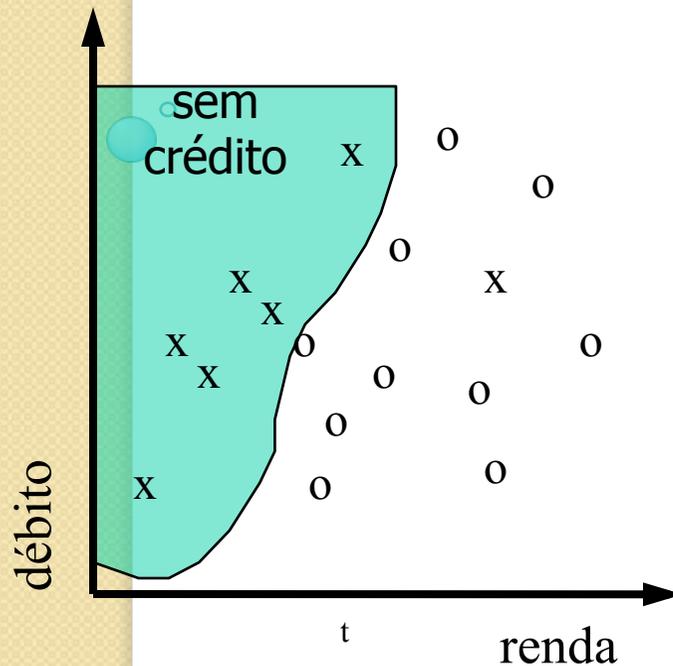


x: exemplo recusado
o: exemplo aceito

- Hiperplano oblíquo: melhor separação:
- Exemplos:
 - regressão linear;
 - perceptron;

Complexidade Funcional (III)

Análise de crédito

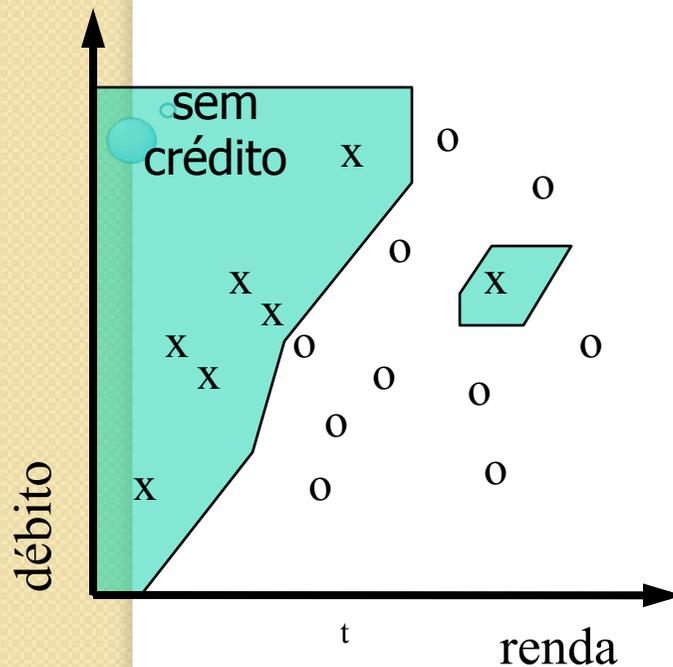


x: exemplo recusado
o: exemplo aceito

- Superfície não linear: melhor poder de classificação, pior interpretação;
- Exemplos:
 - perceptrons multicamadas;
 - regressão não-linear;

Complexidade Funcional (IV)

Análise de crédito

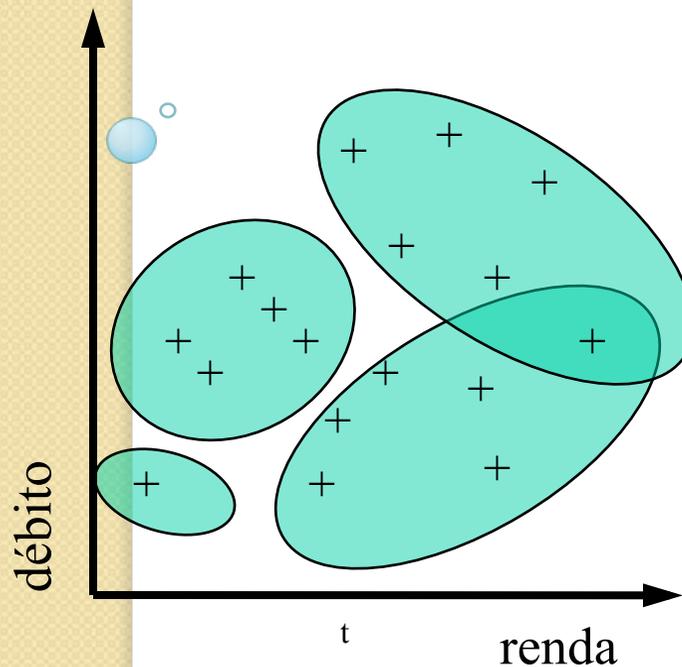


x: exemplo recusado
o: exemplo aceito

- Métodos baseado em exemplos;
- Exemplos:
 - k-vizinhos mais próximos;
 - raciocínio baseado em casos;
 - perceptrons multicamadas

Complexidade Funcional (V)

Análise de crédito



+: exemplo

- Agrupamento
- Exemplo:
 - vector quantization;
 - ART (Adaptive Resonance Theory)